

# SPEEDYSOFT

FOUNDED 11110111110

## THE BEST PROFESSIONAL AND GAMES PROGRAMS FOR THE AMSTRAD, BBC AND SPECTRUM

### DEAR MICRO OWNER,

This, our 17th catalogue in just under four years, is the biggest ever. 48 pages packed with the very best programs, both games and serious software, for the Amstrad, BBC and Spectrum micros. There are lots of changes from last time: we hope they are for the better.

### THE BEST PROFESSIONAL SOFTWARE.

First, we have included in this catalogue a lot of professional, serious software, especially for the new Amstrads, as it seems as though a lot of our customers are getting more serious about the way in which they use their computers.

The professional software (for all three computers) starts at the BACK of this catalogue, and runs forwards towards the middle. So if you're into serious software, start at the back of this book

We haven't actually got a new Amstrad 8512 yet, but we are assured that all 8256 software should run on it.

### THE BEST GAMES SOFTWARE TOO.

For games, wargames, adventures, simulations and so on, start at the front of the catalogue. There's a sort of muddy area in the middle, since you can actually play chess and the 'Hitch-Hiker's Guide to the Galaxy' on the Amstrad 8256 and no doubt the number of games available for the more powerful computers will continue to increase.

### WELCOME TO SPECTRUM 128 OWNERS

We would like to welcome any new Spectrum 128 owners. We have checked all the Spectrum games in our catalogue on our 128 as well and indicated what works and what doesn't. Some games, curiously, will run on the 128, but not with the Kempston joystick option. We have also included all the good special 128 games available at press-time. (Phone us during office hours for latest information about new 128 programs.) The new sound and absence of dot-crawl is really great! Disc drives are rumoured for this summer, too.

### GREAT NEW BBC PROGRAMS:

We have tried to indicate where the manufacturers assure us that BBC programs will run on the new BBC+ machines, too. And, in spite of the relative slowness in the appearance of new BBC software, we are pleased to have found 16 smashing new BBC programs for this catalogue. Please don't write and ask us if programs will work if you have a double-density disc interface. As far as we can tell, virtually nothing will.

### SCREENSHOTS MAY VARY.

As usual, we have included only programs which we believe to be the best of their type, and we have included both the best of the old programs and the best of the new. We have labelled a program as 'NEW' where it is new for at least one computer. Where we show screen shots, they are usually for the version of the game which appeared first, and the actual screens you get may vary, depending on which computer you have. Usually, Amstrad graphics tend to be better and BBC to be worse, so we try to use Spectrum screen shots where we can.

### ALL ORDERS NORMALLY DESPATCHED THE DAY WE RECEIVE THEM.

As usual, we always try to send your programs out on the same day we receive your order. Ordering details are on the order forms at the front and back of the catalogue. The fastest way to order is by 'phone and credit card, from anywhere in the world, 24 hours a day. But we still have delighted customers in 64 countries who order by post, too and say we are still much faster than their local suppliers.

We'd like to thank you for shopping with Speedysoft. We're glad you think it's the best shop around. But if, for any reason, you don't want us to send you catalogues any more, we would be very grateful if you could write or phone to tell us. The money we save on not sending catalogues to people who don't want them, we can spend on the customers who do want us.

### £1.50, ABSOLUTELY FREE!

If your order from this catalogue comes to £30 or more, excluding p&p, we will send you a voucher for £1.50 off your next order of £30 or more. Sorry we can't afford to do it on all orders of whatever value, but we have to try to make a profit otherwise our bank manager starts shouting a lot.

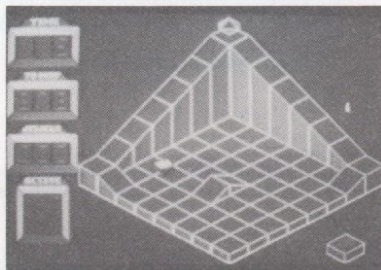
Now we'll leave you in peace to read through the catalogue. We look forward to hearing from you all again.

Happy computing

ROSIE RAYFIELD for Speedysoft.

1986 EDITION 2

37 CHURCH ROAD, LONDON SW13 9HQ, ENGLAND



## SPINDIZZY.

Amstrad 464/664/6128. Spectrum version due. **NEW.**

"THE BEST GAME I'VE PLAYED." (Amrix)

"The best game I've played on the Amstrad ... graphics are brilliant ... I've not had so much fun for ages. Everything about this game is fantastic. 98%" (Amrix 03/86)

"Graphically stunning, the sheer scope of 'Spindizzy' is breathtaking. Add to this absorbing gameplay, intriguing puzzles and a large playing area to make a stunningly original and challenging game. 96%." (Amstrad Action)

"Beautiful vivid colours and fast animation make it one that every Amstrad owner will want to add to his collection." (Your Computer 04/86)

"Will appeal to all games buffs of all types, action, strategy, platforms, mapmaking - it's all there - even adventure gamers may give it a quick sneer." (Computer Gamer 04/86)

"The program is full of delightful touches which give it real class ... addictive, surreal, challenging, professional." (Amstrad User 04/86)

SPINDIZZY by Paul Shirley for Electric Dreams.

Amstrad 464/664/6128. Load 6m55s. Sticks OK. Cassette £9.95. Disk £14.95.

Call for Spectrum availability.



## SAMANTHA FOX.

Spectrum/Spectrum 128. (Amstrad version due soon) **NEW.**

STRIP POKER & 7-CARD STUD.

At the age of 19, Samantha Fox is probably the most famous woman in the UK, apart from Mrs Thatcher. And, given the choice, at least the male half of the population would probably vote for Sam. It was many years ago that Bob Hope said 'I'd like to introduce you to two of the most famous stars in Hollywood ... Jane Russell. Like Jane, Sam carries all before her.

Not that this has a lot to do with playing a good game of 7-card stud poker, which you'll find on one side of this cassette. On the other, though, you'll have a chance to beat Sam at Strip Poker. Be warned, she is not a pushover. You'll have to play a pretty good game.

So who's the picture of at the top of this review then? That's our Sam. Well, you didn't expect her to start playing you half-naked did you? Like we said, it's a long hard struggle. Have fun. The reason you won't see this game in our ads is that 'Sinclair User' have come over all prissy and won't let us advertise it. Shame.

SAMANTHA FOX by Software Communications for Martech.

Spectrum: AND Spectrum 128. Load 4m X 2. No Stick. Cassette £8.95.

Call for availability of Amstrad cassette (£8.95) and disk (£13.95)

## WAY OF THE TIGER.

Amstrad 464/664/6128. Spectrum/Spectrum 128. **NEW.**

"BREATHTAKING BEAUTY AND COMPLEXITY."

"Four people have been working on the project for 7 months and the result is a game of breathtaking beauty and complexity ... the animation of the fighters is highly flexible, the Ninja in part one has more than 70 frames of animation." (Your Computer 04/86)

"This has more than enough new features to recommend its purchase, even to those with half a dozen martial arts games." (Popular Computing Weekly 03/86)

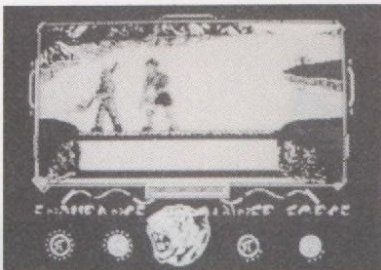
Based on the role-playing adventure book series, this game is beautiful, playable and very exciting.

Practice mode for each of the 3 games. Play any part of the program in any order. Unarmed Combat. Pole Fighting. And Samurai sword fighting. Large animated characters with really great backgrounds. At least 14 fighting actions for you in each part. Instructions in English, French, Spanish and German. To prove that you are worthy to become a Ninja, you must pass all three tests at all skill levels. This is not particularly easy...

WAY OF THE TIGER by C. Kerry and others for Gremlin.

Amstrad 464/664/6128. Sticks OK. 2 Cassettes £9.95. Disc £14.95.

Spectrum: AND Spectrum 128. Sticks OK. (not 128) 2 Cassettes £9.95.



## YES, CHANCELLOR!

BBC/BBC+ **NEW.**

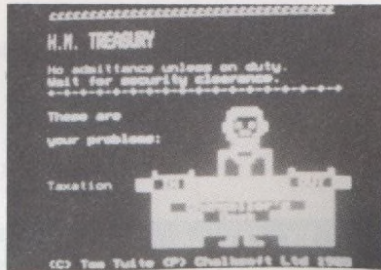
RUN THE COUNTRY BETTER THAN NIGEL LAWSON!

If you've ever thought that you could run the country a lot better than the Government, this is your chance to show how. Try out different strategies, like a dash for growth, or severe restrictions; high taxation or low taxation; cheap money or dear money. See what happens and find out what, if anything, you can do about it. 'Yes, Chancellor' has been written by an economist who was also a Senior Official of the Inland Revenue, so he knows what he's programming about. The variables in the simplified macro-economic model underlying this program are linked by a set of equations and random numbers which reflect economic principles combined with the unpredictable events of the real world.

This complex simulation comes complete with threatened strikes, runs on the Pound, elections and opinion polls. Use the graphs on-screen to help you decide. Try to deal with public sector pay claims. Work out how to control inflation. Survive for fifteen years in the job and you'll have earned your life peerage!

YES, CHANCELLOR by Tom Tuite for Chalksoft.

BBC/BBC+. Disc Only (State 40 or 80 Track) £17.50.





## TERMS OF BUSINESS

1. All orders must be pre-paid in sterling or charged to your credit card. The banks have agreed not to sell software as long as we don't give credit.
2. In the unlikely event that you receive a faulty disk or cassette. We will replace it at once. But please, just return the disk or tape, not the manual as well.
3. Most professional programs require you to copy them to make a working disk. We are therefore unable to exchange disks for any other program or to issue refunds.
4. Our liability is limited to the replacement of disks or cassettes shown to be faulty. We cannot be held liable for any loss arising out of the use of these programs.

## FAULTY TAPES

We still get occasional faulty tapes, but very rarely. If you think you've got one, **please just return the tape in an ordinary small cassette box.** DO NOT send back all the manuals, huge boxes or whatever.

Most of the tapes which are returned load perfectly, of course, when we try them. **Any tape we send back to you has been carefully checked and loaded by us. We make no charge for checking your tape and sending it back again if it's perfect, but it does drive us crazy, so please read the instructions first!**

Any genuinely faulty tape will, of course, be exchanged promptly. We cannot change them for any other program.

**FREE GIFT!** If your order comes to more than £30, excluding p&p, we will send you a voucher to use with future purchases.

**FRIENDS!** If you would like us to send a catalogue to one of your friends. Please write the name & address below:

Friend's name:

Friend's address:

*Any comments or special instructions.*

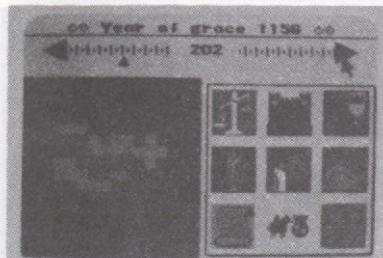
**FREE GIFT!** If your order comes to more than £30, excluding p&p, we will send you a voucher to use with future purchases.

**FRIENDS!** If you would like us to send a catalogue to one of your friends. Please write the name & address below:

Friend's name:

Friend's address:

*Any comments or special instructions.*



## AUSTERLITZ.

Spectrum/Spectrum 128. NEW.

### THE WARGAME COMPANION TO 'WATERLOO'.

On December 2nd, 1805, Napoleon won one of his most decisive victories. At Austerlitz, there were about 27,000 Allied casualties and less than 9,000 French. After the battle, the Austrians immediately sued for peace. Can you repeat Napoleon's success, although heavily outnumbered by the enemy? Austerlitz demands a more defensive approach than 'Waterloo' (also in this catalogue)

The confusion on the actual battlefield at Austerlitz was accentuated by the early morning mist. This is replicated in the computer wargame by the ability of the Russians to make secret moves. Some of their units will disappear from the map from time to time unless you or your commanders stumble across them. Austerlitz is a one-player wargame. You are Napoleon. You have 6 'intelligent' corps commanders. Your computer controls the Austro-Russian army. Your aim is to achieve decisive victory on the graphic battlefield. The computer will vary both its strategy and tactics to ensure that each battle you play is different. Combat success depends upon strength, morale, terrain and luck. Your corps commanders can use their own initiative, but you can also confuse them! (The main change to history has been to improve Russian morale.)

AUSTERLITZ by Ken Wright for Lothlorien.  
Spectrum. AND Spectrum 128. Load 4m. No Stick. Cassette £9.95



## THEATRE EUROPE.

Amstrad 464/664/6128. NEW.

### STRATEGY GAME OF THE YEAR: 1985.

"A brilliant game which offers more than the usual run-of-the-mill war game with its tense action screens and gripping atmosphere ... it's well worth buying if you have any interest in wargaming." (Amix 04/86)

"The atmosphere generated by this excellent game is incredible ... virtually unrivalled by anything else available." (ZZap 64 06/85)  
"Head and shoulders above all other war games, a powerful lesson." (CCI 07/85)

'Theatre Europe' has taken its time being translated from the Commodore to real home computers, and we still await the promised Spectrum version. It simulates the first 30 days of the next war in Europe. You may be supreme commander of either Nato or the Warsaw Pact forces, commanding air, ground and nuclear units. The battlefield is from Portugal to the Crimea, from Finland to Yugoslavia. 3 skill levels: choice of arcade action as well or not. On Amstrad 6128, the computer can also play itself. You are responsible for the 6,500,000 people in the armed forces of Nato and the Warsaw Pact. Nato has less than half the ground divisions of the Warsaw Pact countries...

THEATRE EUROPE by Alan Steel for PSS.  
Amstrad 464/664/6128. Sticks OK. Cassette £9.95. Disk £14.95  
Call for Spectrum availability.

## DESERT RATS.

Amstrad 464/664/6128. Spectrum/Spectrum 128. NEW.

### NORTH AFRICA CAMPAIGN SIMULATION

"An example of what computer wargames should be about and sets a new impressive standard for others to follow ... you won't want to pull your head out of the sand for many weeks." (Sinclair User 03/86)

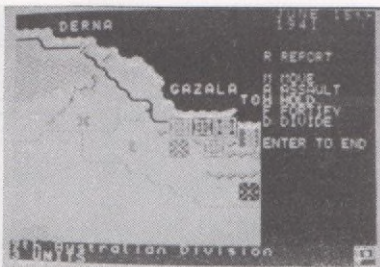
"A truly massive game that strives to retain every historical point of accuracy ... a superb game." (Crash! 03/86)

"The map and units are nicely drawn and although the scrolling is rough, it presents a pleasant screen display ... will have wargame fans engrossed for many weeks." (Amstrad Action 04/86)

"If you've steered clear of strategy games until now, this game could make you a convert." (Your Computer 03/86)

"A most impressive package and, like 'Arnhem' before it, a good place for the as yet uncommitted to wargaming to begin." (Popular Computing Weekly 01/86)

DESERT RATS by R.T. Smith for CCS.  
Amstrad 464/664/6128. Load 4m30s. No Stick. Cassette £9.95.  
Spectrum/Spectrum 128. Load 3m58s. No Stick. Cassette £9.95  
Enhanced 128K version on side 2 of tape.



## FALKLANDS 82.

Spectrum/Spectrum 128. NEW.

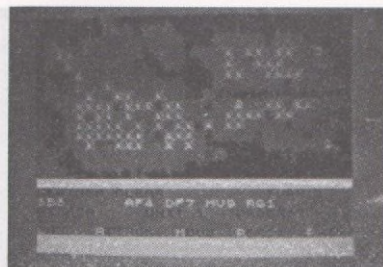
### 21st MAY - 15th JUNE 1982.

"Falklands 82 is a simple game to play, but nevertheless one that will keep you thinking for some considerable time to come. If you are looking for a simple introduction to the fascinating world of wargames, this game would make an excellent starting point." (Computer Gamer 04/86)

"A classic example of how computer wargames should be presented." (Commodore User 01/86)

This wargame simulates the conflict between the UK and the Argentinian forces between the 21st May and the 15th June, 1982. The screen map shows the Northern part of East Falkland Island where most of the action took place. You command the UK forces, the computer plays Argentina. There are 5 skill levels. Small 16-page manual. Each game turn is one day. You must liberate all the settlements displayed on the map, by occupying them and then maintaining your position in the settlements. You'll have to manoeuvre SBS, SAS, Commandos, Paras, as well as providing Gunny from the ships and Task Force support, plus organising your Gurkhas, Scots Guards, Welsh Guards and Royal Artillery.

FALKLANDS 82 by John Bethell for PSS.  
Spectrum/Spectrum 128. Load 4m. No Stick. Cassette £7.95





## NATO ALERT.

**Spectrum/Spectrum 128.**

### OUR MOST POPULAR WARGAME

This, our most popular wargame of all for the last six months, is a simulation of a non-nuclear conflict in Europe between Nato and Warsaw Pact forces.

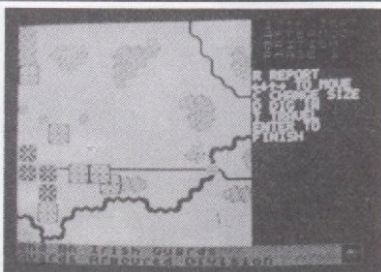
At the beginning, political unrest makes the neutral countries align themselves. Then the two forces move their fleets to consolidate sea zones.

A complex simulation, with helpful and simple map graphics. For 1 or 2 players. Choice of 21 levels determines length of game. Helpful hints are horrifyingly realistic:-

*"It becomes essential that the Nato Commander uses his air units early against Soviet production centres ... Usually, there is an early collapse of Norway, Greece, Turkey and Italy ... Portugal, Spain and Ireland are particularly good areas for building up production levels ... Italy provides a good air base, as does Denmark ... North Africa will be a constant thorn ... it is often worth using Britain just to supply Denmark ... watch out for Soviet invasion from the sea, the results can only be defeat for the Nato Commander ... the Soviet Commander should take France as quickly as possible."*

NATO ALERT by N. Smith for CCS.

**Spectrum: AND Spectrum 128. Load 4m42s. No Stick. Cassette £6.95.**



## ARNHEM.

**Amstrad 464/664/6128. Spectrum/Spectrum 128.**

### IS ARNHEN A BRIDGE TOO FAR FOR YOU?

*"I thoroughly recommend this fascinating and logical war game. A superb puzzle." (Computing with Amstrad 02/86)*

*"A blend of complex strategy, historical authenticity and simple, swift operation which will have fans returning for more ... for those who enjoy simulation wargaming, 'Arnhem' is one of the best." (Sinclair User)*

*"This is certainly the best wargame I've seen on the Amstrad. Display and scrolling are both impressive: the map is big and the game is demanding." (Amstrad Action)*

For 1 to 3 players. Choose from 5 different scenarios: 1. Advance to Eindhoven (takes under 1 hr) 2. Operation Garden (1hr+) 3. Operation Market (4 hrs) 4. The Bridge too far (2 hrs+) 5. Market Garden (8 hrs+). SAVE game.

ARNHEM by R.T. Smith for CCS.

**Amstrad 464/664/6128. Load 4m50s. No Stick. Cassette £9.95.**

**Spectrum: AND Spectrum 128. Load 4m25s. No Stick. Cassette £8.95.**

## WATERLOO.

**BBC. Spectrum/Spectrum 128.**

### "CLASSIC GAME FOR A CLASSIC SUBJECT." (Crash!)

*"It's a most enjoyable experience ... there's an almost infinite choice of moves and tactics to keep the game exciting, so no two battles should be the same." (Acorn User 04/86)*

*"A slim but excellent manual which many conventional wargames companies would do well to examine ... the scrolling is smooth, far superior to other games of this nature ... this wargame is fast, playable and deceptively complicated. Designed with a care rarely encountered in computer wargaming." (Amix 02/86)*

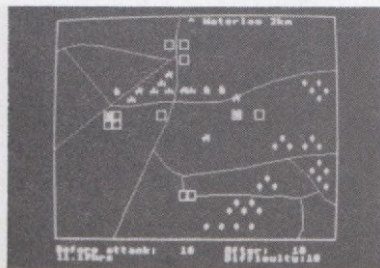
*"An exciting simulation ... plays fast and a game lasts no more than an hour or so. While wargame fanatics may find it too simple for purist tastes, it's nevertheless lots of fun, fairly realistic in its results and ideal for inexperienced wargamers." (Sinclair User 01/86)*

*"A classic game for a classic subject." (Crash! 12/85)*

WATERLOO by Ken Wright for Lothlorien.

**BBC. Load 7m. No Stick. Cassette £9.95. Disc (State 40 or 80 Track) £12.95.**

**Spectrum: AND Spectrum 128. Load 4m. No Stick. Cassette £9.95.**



## REDCOATS.

**Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128.**

### FIGHT THE WAR OF INDEPENDENCE.

This graphic wargame (or rather, wargames for the variety is endless) remains one of the most popular programs we have ever sold.

For 1 or 2 players. The game is set during the American War of Independence. You can choose from 5 different battle scenarios...

1. Freeman's Farm.
2. Camden.
3. Guilford Courthouse.
4. Eutaw Springs.
5. Cowpens.

If you wish, you can customize any of the battles by changing the map, units, deployment etc and then SAVE your own personal battle!

There are 9 skill levels. There is so much to do and vary in this program, you may never need to buy another wargame from us. One tip: beware ... a muzzle-loading weapon is difficult to reload correctly during a battle!

REDCOATS by Mike Williams for Lothlorien

**Amstrad 464/664/6128. Load 3m25s. No Stick. Cassette £6.95.**

**BBC. Load 4m50s. No Stick. Cassette £6.95.**

**Spectrum: AND Spectrum 128. Load 3m50s. No Stick. Cassette £6.95.**





## BATTLE OF BRITAIN.

Amstrad 464/664/6128. (NEW Spectrum version in May.)  
**WARGAME WITH ARCADE BATTLE SEQUENCES!**

"PSS have every right to be proud of this game: it approaches excellence ... it is very good indeed and I would recommend it to any wargamer!" (Amix 12/85)

"Definitely the best offering yet in this PSS series, with lots of historical flavour and attention to detail." (Your Computer 12/85)

"Well presented with clear, concise instructions ... a game that will make your head hurt and your hands sweat." (Popular Computing Weekly 11/85)

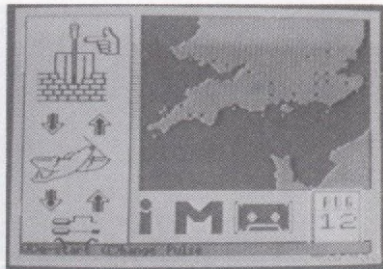
A full simulation of the Battle of Britain. Options are: 1. With or without arcade battle sequences. 2. Colour 3. Training game (one day of the campaign) 4. Blitzkrieg (very fast one-day game, when the Luftwaffe throw everything at you) 5. Full Campaign (30-day simulation with SAVE option and 3 skill levels.)

Suitable for both beginners and experienced wargamers, due to variety of options. Only 18 squadrons instead of the 36 in real life, to make it a bit more manageable than reality was!

BATTLE OF BRITAIN by PSS.

Amstrad 464/664/6128. Load 5m40s. Sticks OK. Cassette £9.95. Disk £14.95

CALL FOR SPECTRUM AVAILABILITY IN MAY.



## THEIR FINEST HOUR.

Spectrum/Spectrum 128.

**BATTLE OF BRITAIN SIMULATION.**

"One of the most playable and realistic war games ever ... plays smoothly and is all action ... it all happens so quickly, it's almost an arcade game ... high on realism." (Your Sinclair 02/86)

"This game scores on all fronts: design, looks and playability ... not only is the game playable, it also has that rich blend of strategy which will ensure it is played long and often." (Crash! 03/86)

"An excellent game, will be played for months to come." (Computer Gamer 02/86)

"Winning is difficult, but the first time you defeat the German armada you will feel that you have done something worthwhile. You will also feel exhausted." (Sinclair User 11/85)

You control the whole of Fighter Command. Fight one single day of the Battle of Britain or the full campaign up to September 21st. Icon-driven menus. Choose your game speed from 1 to 255, from fast action to thoughtful analysis. Each night, visit Churchill in his bunker to hear the War Cabinet's assessment.

THEIR FINEST HOUR by Palmer/Wilson for Century.

Spectrum: AND Spectrum 128. Load 4m12s. Sticks OK. Cassette £9.95.

## 4 CRASH! SMASHES.

Spectrum. NOT Spectrum 128.

NEW.

**4 SPECTRUM HITS FOR THE PRICE OF 1.**

**ALIEN 8 by Ultimate.**

"Requires absolute precision and split-second timing ... completely different to 'Knight Lore' and much more difficult." (Sinclair Programs)

**DUN DARACH by Gargoyle.**

"A superb game ... definitely a strong contender for game of the year ... the animation is fantastic, one of the best-looking games around." (Crash! 1985)

**NIGHT GUNNER by Digital Integration.**

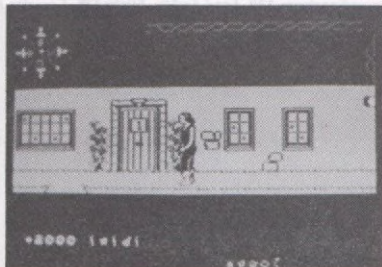
"Thoroughly recommended, offering exciting action for the average arcade player and a tough challenge for the player who thinks he can beat everything." (PCGames) "The sound is marvellous, so are the graphics!" (Games Computing)

**SPY HUNTER by U.S. Gold.**

"The scrolling graphics are some of the best I've seen on the Spectrum ... colourful and very detailed ... enormous playability." (Crash! 1985) "The super arcade blast 'em, bump 'em, all-action shoot-'em-up." (ZZap 1985)

4 CRASH! SMASHES compilation by Gremlin.

Spectrum. NOT Spectrum 128. Cassette £9.95



## HOTSHOTS.

Spectrum/Spectrum 128.

NEW.

**4 GREAT SPECTRUM GAMES FOR THE PRICE OF 1.**

**MINDSHADOW by Activision.**

"This is adventuring at its best ... Crash Smash." (Crash!) (Two-part graphic adventure with extra Tutorial section to teach you adventuring.)

**FIGHTING WARRIOR by Melbourne House.**

You must fight your way across the Egyptian desert and through the Temple to rescue the Princess. Make use of the magic in the objects you find.

**GYRON by Firebird.**

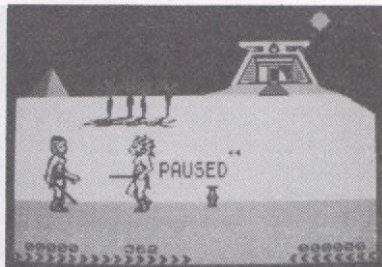
"Stunning graphically ... were it little to rival it in the entire world of Spectrum programs ... utterly original, compulsive." (Popular Computing Weekly) "A brilliant game, combining strategy and arcade skills." (Sinclair User)

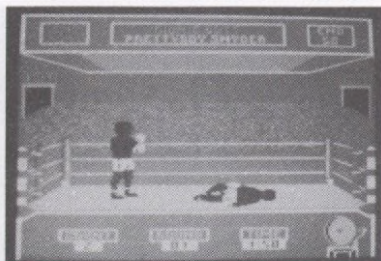
**SHADOWFIRE/SHADOWFIRE TUNER by Beyond**

"Beats traditional adventure, strategy and war programs at their own game. The plot is strong the graphics excellent and the possibilities endless." (Sinclair Programs) "The beauty of the Tuner is that any game can be made as complicated or as simple as you please." (Sinclair User).

HOTSHOTS compilation by The Force.

Spectrum: AND Spectrum 128. Cassette £9.99





## BARRY MCGUIGAN.

Amstrad 464/664/6128 and Spectrum/Spectrum 128. **NEW**  
**WORLD CHAMPIONSHIP BOXING.**

"The best punch-'em-up yet on the Amstrad, a really exciting blend of fistic fury and calm strategy ... from the very beginning you know that skill rather than luck is the determining factor." (Amstrad Action 02/86)

"Has got to be of the best sports simulations on the Amstrad. The game is highly playable and has great depth with the facility to create your own boxers and select the training for each fight ... the graphics are excellent with very large, well-animated characters." (Amix 02/86)

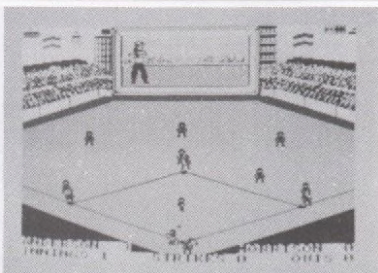
"I love fight simulations and this is the best I've played ... with its masses of options and brilliant gameplay, this has got to be the best boxing simulation on the market - get it. 88%." (Crash! 02/86)

For 1 or 2 players. Take on 19 different circuit boxers, including the champ himself. Create your own boxer; decide his race, style, look, image. Take your boxer to training camp to fine-tune his skills. Very realistic and thoughtful simulation, with great ring-side atmosphere.

**BARRY MCGUIGAN'S WORLD CHAMPIONSHIP BOXING** by Troy Lyndon for Activision.

Amstrad 464/664/6128. Load 4m45s. Cassette (NOT 6128) £9.95 Disk £14.99

Spectrum Cassette £7.99. Spectrum 128 Cassette £9.99.



## WORLD SERIES BASEBALL.

Spectrum: NOT Spectrum 128. Amstrad 464: NOT 664/6128.

"BY FAR THE BEST." (Amstrad User)

"Of all the sporting simulations that I've seen, this is by far the best. The use of colour, brilliant sound track and unrivalled humour in the graphics are almost bound to make this a smash hit." (Amstrad User 01/86)

"The screen display is nothing short of brilliant ... this is a must." (ZX Computing)

"The graphics are every bit as good as Match Day ... tremendous attention to detail ... the best thing that has ever been released by Imagine, an excellent game." (Crash!)

A classic 3D simulation game, with a view of the whole pitch and a giant video screen at the back with animated close-ups of the action. Very neat animation and good screen messages. DEMO helps to teach you the game. Steal options, curved balls, pitcher throws, cheer leaders, the lot, including some good tunes! For 1 or 2 players. Choose the length of game from 3, 6 or 9 innings. 3 skill levels. Define your own keys if you wish.

**World Series BASEBALL** by Imagine.

Amstrad 464. NOT 664/6128. Load 4m30s. Sticks OK. Cassette £9.95 Spectrum. NOT Spectrum 128. Load 3m36s. Sticks OK. Cassette £6.95

## V.

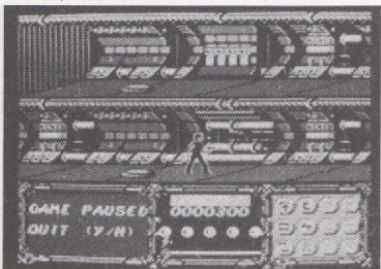
SPECTRUM/SPECTRUM 128. **NEW.**  
**GREAT ANIMATED GRAPHIC SHOOT-EM-UP.**

Whether you've seen the movie or not will make absolutely no difference to your enjoyment of this new game. It is a highly sophisticated shoot-em-up with some of the most ingenious animated graphics we have seen for a long time. The way your hero jumps and does a forward roll (with his hands folded to protect his head) really has to be seen to be believed. Control, with either stick or keyboard, is very precise.

Apart from the animation of the figure, the background graphics are very striking and create a credible spaceship atmosphere, with the wandering robots and the seeming miles of rooms and passages. The transporters which move you from level to level and the protecting beams are also well done. There is a continuously scrolling message screen, which can be very helpful if you get time to watch it, and an on-screen-pad with icons to help you use all the different functions. As far as we can tell, there are plenty of levels and challenges to keep you playing for ages. 'V' arrived only days before our pressdate, so we are still playing it and having a lot of fun.

V. by Kaos for Ocean.

Spectrum: AND Spectrum 128. Load 3m58s. Sticks OK: (not Kempston on 128, but Sinclair/Interface 2 OK.) Cassette £7.95.



## EXPLODING FIST.

AMSTRAD 464: NOT 664/6128. BBC/BBC+. Spectrum/Spectrum 128.

**THE CLASSIC KARATE FIGHTING GAME.**

"This game has everything ... the animation of your Bruce Lee figure and his opponent is slick and convincing." (Acorn User 04/86)

"The graphics are excellent, clear and smoothly animated and there's a satisfying crunch when you make contact." (Home Computing Weekly 09/85)

"As a sports simulation, this is one of the finest and most realistic we have seen. As an arcade game, it's addictive and pacy ... the animation of the two fighters is near perfect." (Sinclair User 10/85)

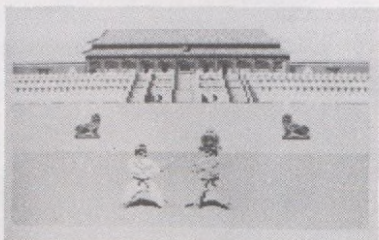
"Graphics are excellent and sound effects even better ... highly amusing, original and thoroughly recommended." (Personal Computing Today 09/85)

"Each animated figure is a joy to see. Movement is fast, smooth and realistic ... the sounds of punches, kicks and groans are loud." (Computer & Video Games)

**THE WAY OF THE EXPLODING FIST** by Barnett/Simpson for Melbourne House.

Amstrad 464. NOT 664/6128. Load 4m30s. Sticks OK. Cassette £9.95 BBC/BBC+. Load 6m24s. Sticks OK. Cassette £9.95. 40/80 Track disc £14.95

Spectrum/Spectrum 128. Load 4m50s. Sticks OK. Cassette £8.95







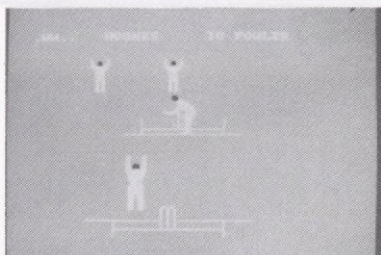
### FA CUP FOOTBALL.

AMSTRAD 464/664/6128. Spectrum/Spectrum 128. NEW.

"The game is ridiculously addictive. Somehow it manages to capture the excitement of the Cup." (Computer Gamer 04/86) This, claimed to be "the most realistic football management simulation yet", is the first game to be fully endorsed by the Football Association. No action graphics, this is a management game.

For 1 to 8 players, plus the computer. You become manager to 10 teams in the FA Cup. Start at the First Round or the Third Round and battle to the Cup Final. Include a club of your own choice in the First Round – you may have a 'Dream Cup Run.' Cup-ties based on real-life form, but your shrewd choice of tactics can turn the tables; Giant-Killing is always possible. All league clubs have home and away form ratings based on the actual FA Cup results in the last decade. More managerial decisions are required in later rounds (like changing your tactics twice in each half.) Exactly like the FA Cup except there is no extra time and the draw for the First and Second Rounds is national, not regional.

FA CUP FOOTBALL by Tony Williams for Virgin  
Amstrad 464/664/6128. Load 11m22s. No Stick. Cassette £7.95.  
Spectrum/Spectrum 128. Load 4m30s. No Stick. Cassette £7.95



### Graham Gooch CRICKET.

Spectrum/Spectrum 128.

#### THE BEST SPECTRUM CRICKET SIMULATION.

"The best attempt at a cricket simulation to appear on the Spectrum ... this is a great simulation which should go down well with fans of the sport ... it's a must for cricket fans, a worthy buy for sports simulation collectors and probably well worth a look at for everyone else." (Crash! 02/86)

Choose from a proper simulation or the arcade version on the same tape. Lifelike graphic animation and good sound. Choose from a full 2 innings match or the limited over option (40, 55, or 60 overs.) Authentic scorecard and bowling analysis between overs. In Simulation Mode, 1 or 2 people can play. Just sit back and watch (after choosing the team) or choose how the batsmen will play and how the bowlers should bowl.

In Arcade Mode you must keep awake and wagging your joystick all the time. In either mode, define your own teams or use the England/Australia teams in the program.

Graham Gooch's TEST CRICKET by H.J. McLean for Audiogenic.  
Spectrum. AND Spectrum 128. Load 3m53s. Sticks OK. Cassette £9.95.

### HYPER SPORTS.

Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128. NEW.

#### SIX JOYSTICK WAGGLERS TO STAR IN.

"I was physically and emotionally drained at the end of this contest and I fear I may have permanently damaged my joystick hand. But there's more to this than gratuitous wagging, you need to use your brain as well as your brawn. Hyper Sports is the best yet." (Amstrad Action 01/86)

"My joystick was literally hot and I wore the skin off a finger 'swimming' ... a new world record! Well-executed and, for me, highly addictive." (Home Computing Weekly 08/85)

Practise your Swimming, Skeet Shooting, Long Horse Jump, Archery, Triple Jump and Weight Lifting. Play against the computer and against the clock. Demo. It gets harder as you get better. Instructions in English, French, German and Italian. NEW for BBC and for Amstrad disk.

HYPER SPORTS by Smith/Caperts for Ocean/Kuonami  
Amstrad 464/664/6128. Sticks OK. Cassette (NOT 664/6128) £8.95.  
Disk £12.95.

BBC. Sticks OK. No Cassette. Disk (State 40 or 80 Track) £12.95  
Spectrum: AND Spectrum 128. Load 4m 30s. Sticks OK. Cassette £7.95.



### THEY SOLD A MILLION: 2!

SPECTRUM/SPECTRUM 128. NEW.

#### 4 MORE GREAT GAMES FOR THE PRICE OF 1.

##### BRUCE LEE by U.S. Gold.

"One of the best action-packed animated games on the market. The graphics are very detailed, lively and good-looking." (Crash 05/85)

##### KNIGHT LORE by Ultimate.

"The closest there is to a true arcade adventure ... the most technically advanced Spectrum game I've seen." (Personal Computer World 1985)

##### MATCH DAY by Ocean.

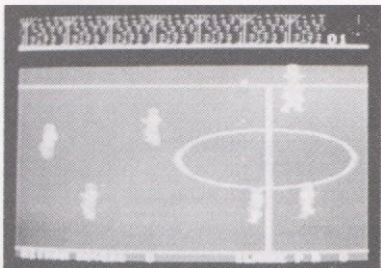
"Far superior to any other ... the reality of the whole match, with the reflection as the ball bounces and the quality graphics, make this a worthwhile buy." (ZX Computing)

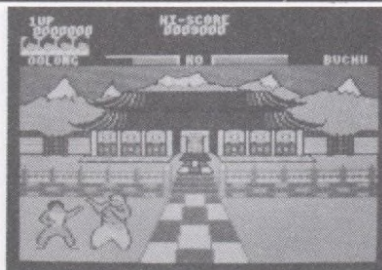
##### MATCH POINT by Psion.

"Provides some of the most spectacular graphics for the Spectrum ... outclasses most other sports programs. Unlike most of the other games available, it can be described as a true simulation." (Sinclair User)

THEY SOLD A MILLION 2! compilation by Hitsquad.

Spectrum: AND Spectrum 128. Cassette £9.95





## YIE AR KUNG FU.

Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128.  
THE MOST FAMOUS MARTIAL ARTS GAME.

"Yie Ar' has the edge over its competitors if you're looking for variety but still want a fairly faithful martial arts simulation." (Your Sinclair 02/86)

"It's great value if you're looking for a fast, action-packed game with classy animation and good sound too." (Acorn User 03/86)

"Nothing I imagine have done compares with this. The graphics are superb and the fighting action the best I have seen. The movement of the warriors is great ... they have set a standard by which I shall judge other games." (Amix 01/86)

"What makes this game so entertaining is the variety of foes. Each of the eight has his own peculiarities and weapons ... graphics and sound are excellent." (Amstrad Action 01/86)

For 1 or 2 players. Meet 8 opponents who all fight differently, with different weapons. You'll see a lot of them before you become a Grand Master.

YIE AR KUNG FU by D.C. Ward for Imagine/Kuonami.  
BBC. Load 5m X 2. Sticks OK. Cassette £9.95. Disc (40 Track only) £12.95.  
Spectrum: AND Spectrum 128. Load 3m30s X 2. Sticks OK. Cassette £7.95.

## REVS AND REVS4.

BBC. THE FAMED BBC MOTOR RACING SIMULATION.

"Playing 'Revs' is the nearest you can come to driving a racing car without risking your neck. The handling, the impression of speed, even some of the tension. This has the lot!" (Home Computing Weekly 08/85)

"Amazingly realistic. Brands Hatch, Donnington Park, Snetterton and Oulton Park, all lovingly recreated. If you are a 'Revs' fan, then 'Revs4' can be classed as an essential purchase." (Popular Computing Weekly 11/85)

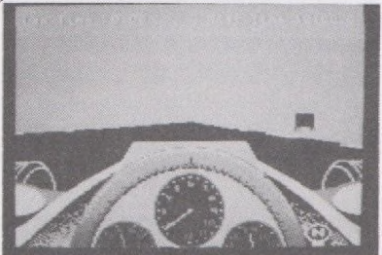
"Must be one of the most realistic simulations of a racing car yet devised for a home micro ... undoubtedly a classic game." (Beebus 07/85)

"Revs has competition, raw speed, courage and skill ... brilliant combination of simulation and stimulation." (A&B Computing 06/85)

"One of the classic racing games ... some excellent 3D effects and the facility to 'tweak' the handling characteristics of the car." (Computer Gamer 10/85)

REVS and REVS 4 by Geoff Crammond for Acornsoft.  
BBC REVS. Load 5m40s. Sticks OK. Cassette £14.95. 40/80 Track Disc £17.65.

BBC REVS4. Load 2m X 4. Cassette £9.95. 40/80 Track Disc £12.95.  
(You must have 'Revs' in order to run 'Revs4' with the extra 4 racing circuits.)



## STEVE DAVIS SNOOKER.

Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128.  
CLASSIC SNOOKER SIMULATION

"This superb implementation is uncannily close to the real thing ... a one-player game allows for all those hours of practice that Steve has alone and you have been promising yourself." (Home Computing Weekly 09/85)

This has become one of the classic simulations which simply cannot be bettered. The ball movement is better than anything else we have seen, for any micro.

This program plays normal snooker rules, but you'd better know them before you start or you won't get very far.

Define spin accurately, nominate colour. Speeds are infinitely variable; 8 power levels.

For 1 or 2 players.

STEVE DAVIES SNOOKER by Mike Lamb for CDS.  
Amstrad 464/664/6128. Load 3m. Sticks OK. Cassette £7.95. Disc £12.95.  
BBC. Load 3m20s. No Stick. Cassette £8.95. 40/80 Track Disc £12.95.  
Spectrum: AND Spectrum 128. Load 2m30s. Sticks OK. Cassette £7.95.

## PANZADROME.

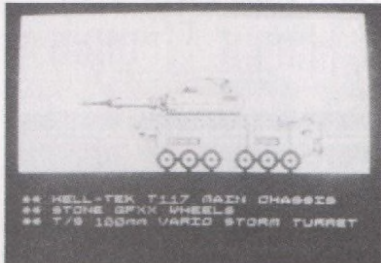
Amstrad 464/664/6128. Spectrum/Spectrum 128. NEW  
THE BEST TANK GAME EVER

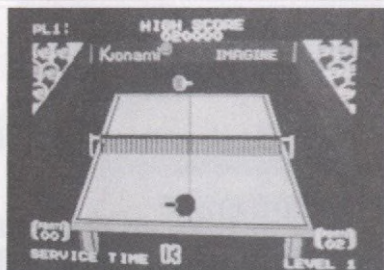
"About the best tank game of the type we've ever seen. The most important feature is that your tank isn't fully built at the start. You have to explore the landscape to collect tracks, mortars, mines, a special storm turret and Polycrete - a substance which fills in craters ... The graphics are very pleasing, it's also very addictive ... After a bit, you can see how to achieve your goal, but putting that plan into practice is a killer ... well worth buying if you want a long-term challenge with plenty of violent action." (Sinclair User 01/86)

"One of the best shoot-'em-ups to crash onto the Spectrum in the past few months ... Ramjam has created many different hues to give Panzadrome's display a look which I've never seen the likes of before on the Spectrum." (Personal Computer World 02/86)

"The relaxing mixture of strategy, arcade skill and mindless violence is sure to be a success." (Computer Gamer 01/86)

PANZADROME by Ramjam for Ariolasoft.  
Amstrad 464/664/6128. Sticks OK. Cassette £8.95. Disc (due 21/4/86) £12.95.  
Spectrum/Spectrum 128. Sticks OK; (NOT 128.) Cassette £7.95.





## PING PONG.

Amstrad 464/664/6128. Spectrum/Spectrum 128. NEW. CLASSIC ARCADE GAME COMES HOME.

"A very enthralling and addictive game ... beautifully designed and outstandingly presented ... an excellent release that looks destined to become a classic ... one of the most realistic sports simulations I've played." (Amlix 03/86)

Home version of the famous Konami arcade game. For 1 or 2 players, 2 sticks, or keyboard and stick, or 2 keyboards. 5 skill levels, either you play against the computer or against a friend. Very crisp clear graphics, with a 3D view from above the table. The players are shown as moving bats. Serve, backhand, smash, cut drive, forehand. High score table, on-screen scores and even crowd applause. If you like real ping pong, you should have a lot of fun with this. It's cheaper than buying a ping pong table, too.

PING PONG by Bernie Duggo for Imagine/Konami.  
Amstrad 464/664/6128. Load 4m25s. Sticks OK. Cassette £8.95.  
Spectrum: AND Spectrum 128. Load 3m25s. Sticks OK. Cassette £7.95.

## TURBO ESPRIT.

Amstrad 464/664: NOT 6128. Spectrum/Spectrum 128. NEW. THE SON OF 'COMBAT LYNX'.

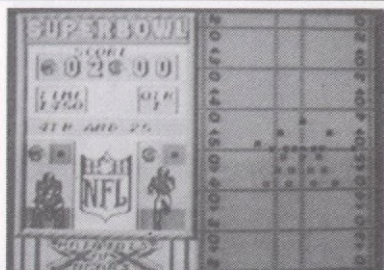
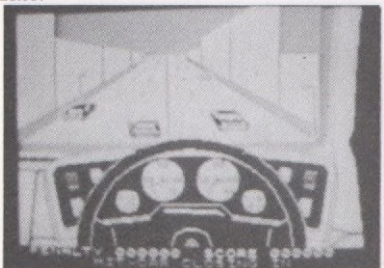
This program is a second generation development from 'Combat Lynx' (still in this catalogue as one of the all-time great programs.) This time you're not driving a helicopter, but a Lotus Turbo Esprit car capable of 150mph.

You lose points for killing pedestrians or ignoring traffic lights, just like in real life. The drug-runners you're trying to catch will do both cheerfully. You may have to refuel too: they probably won't. Life is unfair.

Only 6 control keys, thank goodness. A choice of 4 realtime 3D cities in which traffic flows in both directions on 2, 4, and 6-lane highways. Traffic lights control the junctions; there are pedestrian crossings (with pedestrians) and roadworks with flashing lights.

You must race your car, which appears on-screen in front of you as in 'Combat Lynx', through the city at high speed to intercept and stop - by bumping or shooting - the drug delivery cars. 4 skill levels. MAP option helps. SAVE high-score table to impress your friends.

TURBO ESPRIT by Mike Richardson for Durrell.  
Amstrad 464/664: NOT 6128. Load 6m40s. Sticks OK. Cassette £8.95.  
Spectrum: AND Spectrum 128. Load 5m. Sticks OK: (NOT 128) Cassette £8.95.



## SUPERBOWL.

Spectrum/Spectrum 128. THE OFFICIAL NFL FOOTBALL SIMULATION.

Brand-new (and actually available) from Ocean is the very first, and officially authorised, American Football simulation. If it turns out to be as popular as American Football is on English telly, this one could be a runaway success.

Two cassettes are supplied, one with the game on, the other an audio tape with helpful hints and instructions on just how to play American football. This is a very good idea.

The game itself is for one or two players, so that you can set up and try out some practicing different strategies before taking on a friend. (There's something called a Main Offence Menu, which is a nice thought. Try the Shotgun Offence.)

This fascinating simulation is based on the final of Super Bowl XX, played between the Chicago Bears and the New England Patriots on 26th January, 1986 at the New Orleans stadium.

SUPER BOWL by Jon Woods for Ocean.  
Spectrum: AND Spectrum 128. Load 4m47s. Sticks OK. 2 Cassettes £9.95  
Call for Amstrad availability.

## ENDURANCE.

Amstrad 464/664/6128. Spectrum/Spectrum 128. NEW. THE FIRST MOTORBIKE RACING SIMULATION.

"As a motorbike fanatic, I loved this game ... the program seemed to produce all the atmosphere and excitement of the track." (ZX Computing 02/86)

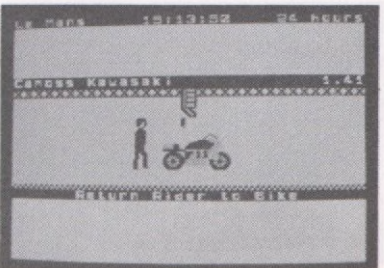
"An excellent simulation of the sport and one that hasn't been tackled before." (Computer Gamer 01/86)

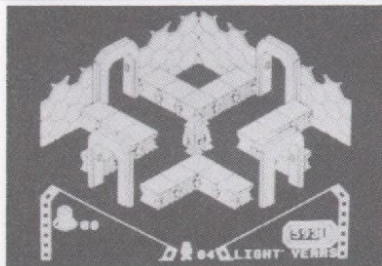
"If leather, speed and the constant danger of fiery death appeal to you, then this motorbike racing simulation will have you itching to don your helmet ... an excellent simulation." (Sinclair User 01/86)

"Very much one for the sports management simulation fans ... the tension it creates is quite fabulous ... the five skill levels, the wide range of tracks and the choice of championship or single races mean this game will last a long time." (Crash! Xmas 85)

For 1 to 6 players. SAVE and 5 skill levels. Good graphics keep the excitement going, but this is really a management simulation, not a race game.

ENDURANCE by Munday/Wheelhouse/Taylor for CRL.  
Amstrad 464/664/6128. Load 5m40s. Sticks OK. Cassette £7.95.  
Spectrum/Spectrum 128. Load 4m35s. Sticks OK (NOT 128.) Cassette £7.95



**ALIEN 8.**

Amstrad 464/664/6128, BBC and Spectrum. Spectrum 128.  
ONE OF THE MOST FAMOUS OF ALL GAMES.

"Rarely have I seen such a variety of truly 'intelligent' characters in a game ... quite excellent and I would recommend it highly to anyone looking for something new and challenging ... the graphics really do have to be seen to be believed." (Acorn User 02/86)

"Requires absolute precision and split-second timing ... completely different to Knight Lore and much more difficult." (Sinclair Programs)

"Far ahead of any other games technology ... I suggest you hock the family silver and rush out to buy it immediately." (Amstrad User)

You are the Ultimate robot, in your starship preparing for a long journey. You glide around, looking after the sleeping spacemen and their life-support systems. Keep them alive, activate all cryogenic chambers, find replacement valve packs and vital thermocouple valves.

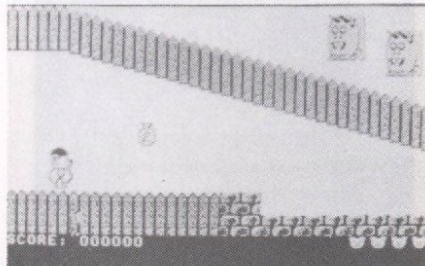
ALIEN 8 by Ultimate.

Amstrad 464/664/6128. Load 3m30s. Sticks OK. Cassette £9.95. Disk £13.95

BBC. Load 5m27s. No stick. Cassette £9.95

(BBC version includes 'JETPAC' and 'LUNAR JETMAN'.)

Spectrum/+ . AND Spectrum 128. Load 2m43s. Sticks OK (not 128). Cassette £9.95

**BANJAX.**

BBC.

THE FAMOUS BBC ARCADE ADVENTURE.

"Banjax has some of the most superlative graphics I have seen for some time ... a real delight." (Beebug 07/85)

"A smashing game ... great stuff ... it kept the whole family entertained and bemused for a lot longer than I care to admit." (Acorn User 08/85)

"Contains some of the best Mode 1 graphics I have ever seen ... a definite must that I recommend highly." (Micro User 06/85)

"The graphics are superb ... There are some delightful characters in this game ... All the locations are beautifully drawn and virtually every screen is different ... I strongly urge you to buy this game." (A&B Computing 09/85)

240 locations in attractive machine-code Mode 1 graphics. Will Banjax the bear enter the Inner Sanctum of the Golden Temple and become Lord of the Lands of Mystery? The more you explore, the wiser you become. Nice, friendly, amusing game. FREE your own-paged Adventurer's Notebook in a smart wallet, too. Plus your own personal HELP card.

BANJAX by Robert O'Leary for Robico

BBC. Load 5m. No Stick. Cassette £9.95 Disk (State 40 or 80 Track) £11.95

**CITADEL.**

BBC. (But NOT with Solidisk DFS 2.0)

100-SCREEN BEEB ARCADE ADVENTURE.

"I can think of no faults in this game and in my opinion Citadel is easily the best arcade adventure on the market." (Beebug 03/86)

"Great fun ... I've spent four weeks playing nothing else and I've still solved only half the puzzles. Not only is it very enjoyable, it's also very difficult. For me, it's almost the perfect game." (Micro User 03/86)

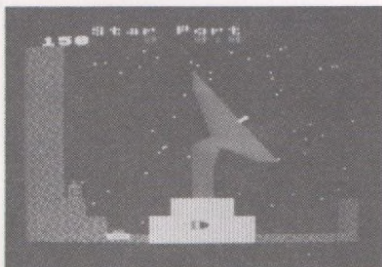
"Game play is fast and exciting ... Citadel is fun to play and allows extensive exploration without having to complete a sticky problem to reach the next screen ... good value-for-money." (Computer & Video Games 02/86)

"Citadel certainly provides the adventure element as well as the arcade. It overcomes the problems of presenting another arcade with imaginative plot and sheer weight of numbers of locations, objects and puzzles ... everyone can enjoy Citadel the adventure and will feel the compulsive urge to master this game." (A&B Computing 02/86)

CITADEL by Michael Jakobsen for Superior.

BBC. (But NOT with Solidisk DFS 2.0) Load 7m. Sticks OK. Cassette £9.95.

Disk (State 40 or 80 Track) £11.95

**DR. WHO.**

BBC. NOT BBC+. (Spectrum/Amstrad versions soon.)

ON 16K ROM FOR MORE BEEB MEMORY

"Combines the best in arcade and adventure games ... how they managed to pack so much into this magnificent program is a source of amazement and the inclusion of an Eprom makes the package especially good value." (Micro User 04/86)

Scores highly in the complexity of problems the Doctor has to solve and even more highly in the curious assistant he has to help him ... while the Doc is busy in one part of the mines, the metamorphosing moggie can be active off-screen." (Acorn User 03/86)

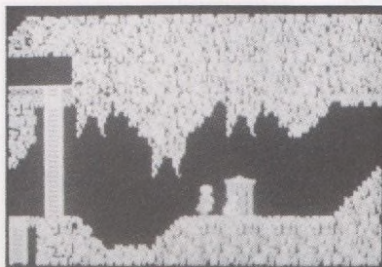
"A major new arcade game ... all arcade fans will want to have a crack at this one." (Popular Computing Weekly 12/85)

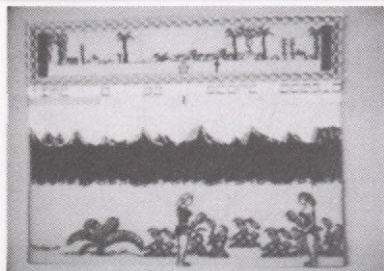
The Dr Who Adventurer's Pack includes your cassette or disc, plus 16k Rom (easy to fit, all you need is a screwdriver), briefing notes, map, blueprint, secret decoder card and a sealed envelope containing the solution to a difficult early puzzle. The BBC game does NOT work if you have a Replay Rom installed.

Dr WHO and the Mines of Terror by MicroPower.

BBC. NOT BBC+. ROM plus Cassette £18.95. ROM plus 40/80 Track disc £19.95

CALL FOR AMSTRAD/SPECTRUM AVAILABILITY.





## LEGEND OF THE AMAZON WOMEN.

Spectrum/Spectrum 128. **NEW.**

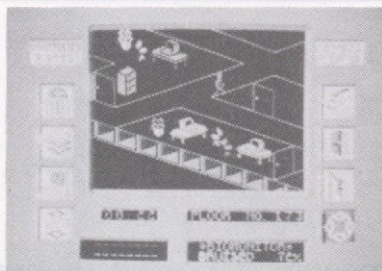
### THE ALL-FEMALE FIGHTING GAME!

A plane crashes in the Amazon Forests. The only survivors are Lady Wilde and her daughter. But Lady Wilde cannot find her daughter in the wreckage, so she must search through the jungle to find and rescue her.

This is the simple basis of a great new fighting game in the tradition of 'Exploding Fist.' But this time the cast is all-female. The background scrolls as your defeat your opponents, so you get a real feeling of fighting your way through the jungle. The animated characters are large and extremely well-animated and colour is used intelligently.

Ten points are awarded for each hit on an attacking Amazon, plus ten times the Amazon's intelligence when you kill her. Your weapons vary from clubs to swords to axes. The obstacles (apart from the Amazons) include spikes, arrows and dragons. There are ten different zones in the jungle and each must be completed in less than 4 minutes, but your time under the limit in each zone can be added to the next zone, with a bonus.

**LEGEND OF THE AMAZON WOMEN** by Simon Ffinch for U.S. Gold. Spectrum. AND Spectrum 128. Load 6m46s. Sticks OK. Cassette £7.95



## MAX HEADROOM.

Spectrum/Spectrum 128. **NEW.**

### BRAND-NEW 3D ARCADE ADVENTURE.

None of what follows will make much sense to our readers in any country where the 'Max Headroom' series has not been on the telly. However, all you really need to know is that the presenter - Max himself - is, apparently, a computer-generated human being lookalike. Now you know that, you can enjoy this game as much as all our other customers.

This brand-new 3D arcade adventure loads in two parts from a double-sided cassette. On side one is the 'Maxhuman' program. You have lost, and must find, the Max Personality Module. This is vital in order to generate the Max Headroom video presenter. You need him desperately for a new series, so you'd better try hard to find him.

You have only 6 hours to search the computer lab to find what you need. But, in order to search the lab, you will also need the President's code. You'll find you've got full icon control as you rush about this very pretty multi-windowed all-singing all-dancing game. And, when you find what you seek, you will actually get a personal video message from Max Headroom himself and he will appear to speak it to you. All good clean fun and jolly clever too.

**MAX HEADROOM** by John Pickford for Quicksilver. Spectrum. AND Spectrum 128. Sticks OK (NOT Kempston on 128). Cassette £7.95.

## ELITE.

Spectrum. NOT Spectrum 128. (See below for BBC/Amstrad versions.)

### THE MOST FAMOUS GAME OF ALL.

"Definitely a game that no-one who owns a computer should be without. Take my advice, buy it and you probably won't be seen for six months." (Computer & Video Games 12/85)

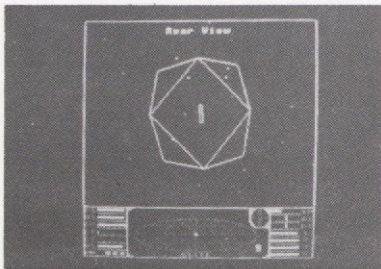
"Unlike any other program, 'Elite' becomes role-playing. It fires the imagination and draws you into a credible universe... a real adventure through 8 galaxies and 2,000 plus planets." (Popular Computing Weekly 12/85)

"An unbelievably complex game with arcade, strategy and adventure elements... you are unlikely to find another space game of Elite's class." (Sinclair User 11/85)

"No other game comes anywhere near it for complexity, quality of graphics and speed. The graphics are out of this world and the speed is truly stunning." (Acorn User)

At the moment, BBC supplies of Elite are very hard to obtain and the Amstrad version has been withdrawn to be debugged! Phone for current availability.

**ELITE** by R.J.M. for Firebird. Spectrum. Not Spectrum 128. Load 5m20s. Sticks OK. Cassette £14.95



## GUNFRIGHT.

Spectrum/Spectrum 128. **NEW.**

### THE ULTIMATE WESTERN SHOOTOUT.

"The graphics are excellent... a witty and welcome change to the wizard-dungeon type of arcade adventure." (Your Computer 02/86)

"A very enjoyable game and highly addictive... if you're an arcade game freak, then this one is definitely worth considering. 92%" (Crash 02/86)

You are Sheriff Quickdraw. You have a trusty pantomime horse (called Panto), who you can draw up around your waist to gallop after the baddies. The scenery is great and the animation (two legs only) is wonderful. Your six-shooter reloads automatically, but the price of bullets varies. Try not to shoot the poor townspeople and don't forget to collect your salary to buy more ammo. Bandits can be shot on sight, but ace gunfighters will want to fight with you in fast-draw contests. Read your telegrams and stay in touch with the townsfolk; they can be very helpful, especially when they point the way towards the bad guys for you.

**GUNFRIGHT** by Ultimate. Spectrum. AND Spectrum 128. Load 4m50s. Sticks OK. Cassette £9.95.





## SLOMO SPEED CONTROLLER.

Spectrum/Spectrum 128. BBC. **NEW.**

### VARIABLE SLOW MOTION AND FREEZE FRAME

This hand-held Slomo speed controller enables you to slow down and even freeze almost any program you are running on the Spectrum or BBC. A red LED light shows you when Slomo is in use.

The Slomo operates by sending interrupts to the CPU. It will control the speed of all joystick and keyboard functions on all programs, except for those programs which have the interrupt disabled in parts of the machine-code. The Spectrum Slomo plugs into the user port and the BBC Slomo plugs into the Tube port. With a BBC 2nd processor, you need the special extension cable as well.

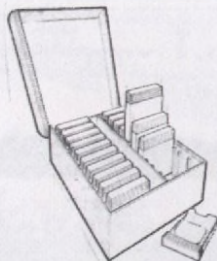
Slomo enables you to perfect your programs by debugging at slow speed, viewing graphics pixel by pixel, hearing sounds form note by note. Slomo is useful in Education, where difficult exercises can start slowly and increase speed gradually: the freeze frame can be used for discussion.

For Medical Rehabilitation uses, Slomo can even be used without the patient's knowledge, so the patient is playing 'real' rather than 'special' programs. Speeds can be increased as response skills improve. (Used in many hospitals.)

**SLOMO SPEED CONTROLLER by Nidd Val.**

BBC or Spectrum/Spectrum 128: £14.95.

Extension for BBC with 6502; £8.95.



## M'DRIVE CARTS AND BOXES.

Spectrum/Spectrum 128.

### NOW MORE AVAILABLE, MORE RELIABLE!

The Sinclair microdrive cartridges, of the new, improved, more reliable sort are now much more readily available. (That is probably an extremely foolish thing to say, but supplies have been OK so far in '86.) However, although the cartridges are the same, the way in which they arrive varies.

Sometimes they come in 4-packs in smart black plastic wallets with labels and a small notepad. And sometimes they arrive singly with no wallet, sometimes with labels and sometimes without. We have no idea why this should be, but merely report that's the way life is. We always seem to pay the same.

We also have the perfect storage box for your loose microdrive cartridges. It is a very smart black plastic box, with a hinged lid. The box holds twenty cartridges and has room for an index in the lid. The boxes link together if you have more than one to form a very neat and pretty strong filing system. You can get a box free by buying 20 cartridges, see below.

**MICRODRIVE CARTRIDGES by Sinclair:** BOX by Transform.

**SINGLE MICRODRIVE CARTRIDGES:** £2.50 each.

**MICRODRIVE CARTRIDGES IN FOURS:** £8.00 for four.

**MICRODRIVE CARTRIDGE STORAGE BOX (EMPTY):** £5.95.

**20 MICRODRIVE CARTRIDGES IN A STORAGE BOX:** £40.00 (So the box is free!)

## MICRODRIVER Mk2.

Spectrum: NOT Spectrum 128.

### PUSH-BUTTON TAPE/MICRODRIVE TRANSFER

"If you have a microdrive, the Microdriver is the most important piece of hardware you could buy." (Sinclair User 11/85)

"Using the Microdriver is a dream... the device is a must for the serious microdriver." (Crash! 11/85)

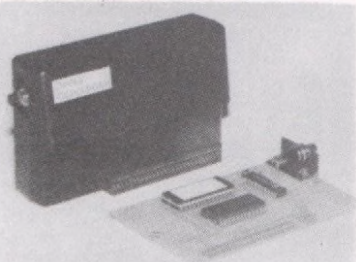
"Menu-driven, very easy to use and well error-trapped... I much preferred the Microdriver for speed and ease of use." (Your Spectrum 8/85)

The Microdriver will transfer programs from tape to Microdrive at the press of a button. It has not failed to work for us yet. No special knowledge required. Through-connector lets you fit on other add-ons, too. Just plug your Microdriver into the back of your Spectrum and push the button!

The new Mk2 ROM is faster and will dump the screen to a ZX Printer and can cope with more POKEs. Usually, you'll get two big programs onto one blank microdrive cartridge. Interface 1/Interface2/ZX printer compatible. It is the most useful Spectrum add-on we've ever added.

**THE MICODRIVER by M.B. Daniells for Mirage.**

Spectrum: NOT Spectrum 128. 16K Mk2 ROM add-on £39.95.



## SPECTRUM ON/OFF SWITCH.

Spectrum/Spectrum+/Spectrum 128.

### IF YOU'VE GOT A SPECTRUM, WE'VE GOT THE SWITCH.

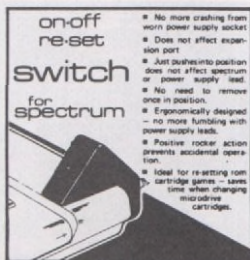
"Designed with breathtaking simplicity and adheres to the back of the Spectrum with sticky, self-adhesive pad." (Popular Computing Weekly 09/85)

"It is a good idea to have some form of switch on the power supply as repeatedly pulling the plug will eventually weaken the socket." (Sinclair User 09/85)

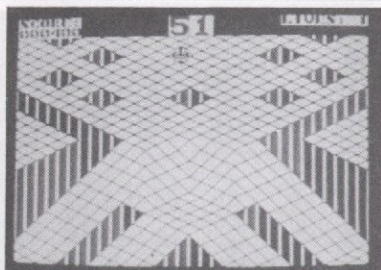
It may seem as unlikely to you as it does to us that Sinclair have now managed to design 3 Spectrum computers without managing to put in an on/off switch on any one of them. However, it is true, as you'll know. And if you haven't bought one of our switches yet, it's time you did. No more crashes from a loose power supply plug: no more fumbling about. These neat black rocker switches just push permanently into position on the back of your Spectrum Whatever. The switch looks very handsome and should have been there in the first place. We've sold hundreds and everyone seems delighted.

**ON/OFF SWITCH FOR SPECTRUM/SPECTRUM +/SPECTRUM 128:** £5.95.

(Don't forget to tell us which version of the Spectrum you've got.)



- on-off re-set
- switch for spectrum
- No more crashing from worn power supply socket
- Does not affect extension port
- Just pushes into position - does not affect spectrum or power supply lead.
- No need to remove ones in position.
- Ergonomically designed - no more fumbling with power supply leads.
- Positive rocker action prevents accidental operation.
- Ideal for re-setting rom cartridge games - saves time when changing microdrive cartridges.



## GYROSCOPE.

Amstrad 464. NOT 664/6128. Spectrum/Spectrum 128.

"IT'S A BRILLIANT GAME." (Crash!)

"A remarkably addictive game. The graphics are really impressive ... the secret is to build up just the right speed and angle of movement across each part of the course ... we've never seen anything quite like it on a Spectrum." (Sinclair User 12/85)

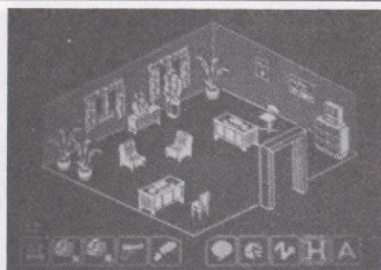
"It's a brilliant game ... the graphics are excellent, with fabulous use of normal/bright. The sound is pretty good too, with a nice atmospheric tune and sound effects. In my eyes, this is one of the most addictive games I've played on the Spectrum and is one that any games player just can't afford to miss." (Crash! 12/85)

"Looks exactly like 'Marble Madness' with those 3D geometric landscapes full of lumps and dips, sudden falls and gaping chasms ... the sound effects are the best I have ever heard from the Spectrum ... later screens have nasty gyroscopes that hunt you out and others which affect your spinning motion ... horribly addictive and technically very clever." (Popular Computing Weekly 11/85)

GYROSCOPE by Steve Lamb/Tony Mack for Melbourne House.

Amstrad 464. NOT 664/6128. Load 4m29s. Sticks OK. Cassette £8.95.

Spectrum. AND Spectrum 128. Load 5m. Sticks OK (NOT on 128). Cassette £7.95



## MOVIE.

Spectrum/Spectrum 128.

STAR IN THIS GANGSTER THRILLER

"A great game, with lots of atmosphere ... should keep anyone busy for quite a while, solving the puzzles it contains ... the graphics are amazingly detailed and realistic ... game of the year, so far, for me. 93% (Crash! 03/86)

"The seedy atmosphere, together with the innovative bubble speech makes the long hours which you'll have to put in to crack the puzzle well worthwhile. It's a story worthy of the movies." (Sinclair User 03/86)

"The playing style of the game is as much puzzle-solving as it is dodging obstacles ... it really is a most intriguing and stylish game and extends yet further the boundaries of what an arcade adventure can be. Excellent and reasonably priced." (Sinclair User 03/86)

"Don't spend too much time chatting up the girls ... 'Movie' is a brilliant game." (Computer & Video Games 03/86)

MOVIE by Duke and Mario for Imagine.

Spectrum: AND Spectrum 128. Sticks OK. (not 128) Cassette £7.95.

## MUGSY'S REVENGE + MUGSY.

Spectrum: NOT Spectrum 128 for 'Mugsy' NEW.  
2 GANGSTER THRILLERS FOR THE PRICE OF 1.

'MUGSGY'S REVENGE is a new gangster thriller which runs happily on both Spectrum and Spectrum 128, except that you can't use joysticks on the 128. On the flipside is the famous 1984 game 'Mugsy' which does not work at all on the 128. If you've got an ordinary Spectrum 48K though, and you never bought 'Mugsy', this tape is remarkable value for money!

Reviews of the original 'Mugsy':-

"Melbourne House's best offering since 'The Hobbit' ... punchy, fast-moving dialogue and stunning graphics." (Computer & Video Games 1984)

"Stunning graphics, unusual game concept, superb animation - 'Mugsy' is definitely the Godfather of all strategy games." (PC Games 1984)

What the blurb says about the all-new 'Mugsy's Revenge':-

"Everything thrill-seekers could wish for: comic animation, stunning graphics and a full arcade game ... the ultimate aim is to use booze smuggling to finance Mugsy's way back to the top."

MUGSY'S REVENGE (by William Tony 1986) and MUGSY (by Philip Mitchell 1984) for Melbourne House.

Spectrum: NOT Spectrum 128 (for Mugsy) Sticks OK. Cassette £7.95.



## NIGHTSHADE.

Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128.

ULTIMATE'S 'FILMATION' ADVENTURE.

"The animation is the best I've ever seen on the BBC ... If you're an Ultimate fan, then you'll love it." (A&B Computing 03/86)

"Marvellously designed characters, excellent animation and scrolling ... an excellent game." (Amstrad Action 02/86)

"The graphics are stunning, directly using high-resolution detail to good effect. Making the characters large enough to kill any attribute problems but still cramming them with detail is a good idea. The smoothness of the scrolling window was amazing ... there's been nothing like it yet on the Spectrum. 91%" (Crash! 11/85)

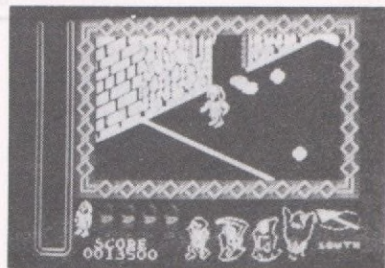
"Very impressive ... fully drawn and detailed buildings scroll smoothly across the screen without a trace of flicker ... streets ahead of most of the competition." (Home Computing Weekly 11/85)

NIGHTSHADE by Ultimate

Amstrad 464/664/6128. Load 6m10s. Sticks OK. Cassette £9.95.

BBC. (NOT with Replay ROM fitted) Load 9m. No Stick. Cassette £9.95.

Spectrum: AND Spectrum 128. Load 5m. Sticks OK. Cassette £9.95.





## ASTRONOMER 2.

Spectrum/Spectrum 128.  
MICRODRIVE AND PRINTER COMPATIBLE.

Enhanced version of the original 'Astronomer' program and staggeringly popular with our customers. Spectrum 128 compatible too. Huge Star Atlas. Save star data to tape or microdrive. Save star maps to printer. Which stars will you see tonight? Which constellations? Where is Mercury? (Or the Southern Cross if you're one of our Australian customers.) What time will the sun rise tomorrow? What phase is the moon?

This program, with its graphic displays of the constellations in the night sky is designed to be suitable for the serious amateur astronomer. See the night sky of more than 1000 stars from any time or place on Earth. Watch as the planets are plotted and the constellations drawn in. See close-ups from the Star Atlas of 362 charts. Watch the Solar System in motion. Generate and print out your own tables and star maps.

This is a serious tool for the amateur astronomer, with an excellent 20-page manual. It has become one of our most popular 'useful' programs.

ASTRONOMER 2 by Paul Marshall for CP Software.  
Spectrum. AND Spectrum 128. Load 5m. No Stick. Cassette £9.95

## AMSTRAD TAPE/DISK COPY.

Amstrad 464/664/6128.  
EASY TAPE/DISK BACKUP.

"A really good program with a professional sheen to the whole thing ... very user-friendly and still works on very long programs ... the only program to offer the option of sending output to printer." (Amstrad Action 02/86)

"A disk utility which gives 11 commands which make the task of tape to disk transfer literally child's play ... I found the program invaluable. It performs extremely well and I have yet to come across a program that is impossible to transfer on to disk using 'Transmat' ... an invaluable aid for those with newly acquired disc drives." (Popular Computing Weekly 11/85)

'Transmat' is a cassette/disc-ROM which our customers have found very useful. Auto or non-auto modes. Removes protection from BASIC. Comprehensive disc header reader. Adds relocater if necessary. Easy erase or rename program. One of the most popular of the utilities in our catalogue. If you've got a lot of tapes and a new disc drive, now is the time to transfer them.

TRANSMAT by Pride Utilities.  
Amstrad 464/664/6128:  
Transmat Cassette £7.95.  
Transmat Disk £11.95.  
Transmat ROM £19.95.

**TRANSMAT**  
Amstrad  
Tape/Disk transfer



## FLEET STREET EDITOR.

BBC. (NOT with 6502 2nd Processor.) NEW.  
YOUR BBC EDITOR'S KIT WITH GRAPHICS AND TEXT.

"If you have the proper combination of imagination and a little business sense, the package certainly offers a way of making money with your computer. It certainly makes the most of the BBC micro." (Your Computer 03/86)

"Invaluable for those who don't have a supply of suitable graphics. These supplied graphics, the ease with which layouts can be put together and the ease with which effects can be applied to text, mean that Fleet Street Editor is a true step-up from the Wordprocessor in combination with conventional artwork ... an all-round success ... an invaluable release for print-minded BBC users." (A&B Computing 03/86)

One of the most ambitious programs ever issued for the BBC. Big ring-binder manual and two disks help you to start creating your own A4 newspapers with stories and pictures. Or posters, flysheets, whatever you like. 6 departments: graphics library, studio, copydesk, page make-up, preview and print and administration. Not easy to cope with at first, but well worth persevering with as the results can be astounding. You do need a printer, of course!

FLEET STREET EDITOR by Mirrorsoft.  
BBC. (NOT with 6502 2nd processor). 2 disks (State 40 or 80 Track) £39.95

## THE MUSIC BOX.

Spectrum/Spectrum 128. NEW.  
THE EASIEST WAY TO MAKE SPECTRUM MUSIC.

"It is incredibly easy to produce acceptable music from this program. Anybody, absolutely anybody who writes games or likes mucking about with sound should boogie on down and buy it ... clearly destined to take a place alongside classic utilities like 'Tasword' or 'The Art Studio.'" (Sinclair User 01/86)

"Whatever you may think of the pop group WHAM!, the Music Box is as serious a piece of software as 'Tasword' or 'The Quill'. It's a music-making program and it's routine responsible for the sound on 'Fairlight' and 'The Exploding Fist'." (Sinclair User 12/85)

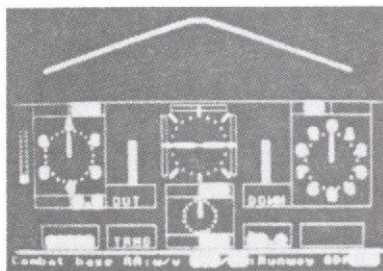
The complete Spectrum sound system. Now on a double-sided tape. 48K Spectrum on Side 1 with real two-channel sound and percussion effects. Create your own tunes without any knowledge of music or programming. Demo songs and very simple instructions. SAVE your tunes and/or use them in your own programs.

On side 2 is the 128K version, which makes full use of the new 3-channel sound chip, with slide effects, percussion effects, loops and volume control. It has better envelopes to mimic real instruments and a more complex compiler.

THE MUSIC BOX by Mark Alexander for Melbourne House.  
Spectrum: AND Spectrum 128. No Stick. Cassette £9.95.







## PHANTOM.

BBC. **BBC COMBAT FLIGHT SIMULATOR.** NEW.

"There are a lot of nice touches throughout ... overall, a very good flight simulator." (Acorn User 02/86)

"Response to the controls is fabulous ... if you like flying, this game is for you. The simulation is responsive and great fun. After 'Aviator', it is the best flight simulation I've seen on the Beeb." (Micro User 03/86)

"Phantom" is not just a very fast full-flight simulator. As the blurb says, it also offers you 1500 mph air-to-air combat in hi-res 3D colour graphics. It was written by a flight simulator software engineer, entirely in machine-code.

In one mode it is possible to fly the Phantom AND control the enemy aircraft which you can see flying in 3D outside your cockpit! Or a friend can pilot the enemy while you attack. The enemy aircraft are drawn, navigated and 'flown' at 15 frames per second. About 30 command keys. You can always eject, survive and save some of your score if things look pretty bad! 3 different modes: Practice, Formation and Operations/Combat. Comprehensive instructions, including emergency check list. In-house pilot offers help by mail from Doctor Soft!

**PHANTOM** by Nick Brown/Roger Selby for Doctor Soft.  
BBC. Load 4m29s. Sticks OK. Cassette £9.95. Disk (State 40 or 80 Track) £12.95

## SKYFOX.

Amstrad 464/664/6128. Spectrum: NOT Spectrum 128.  
**AIR-TO-AIR AND AIR-TO-GROUND COMBAT.**

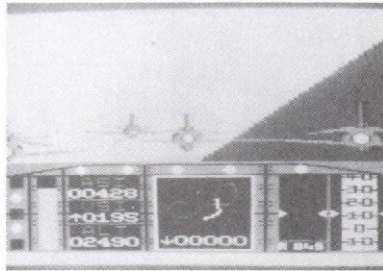
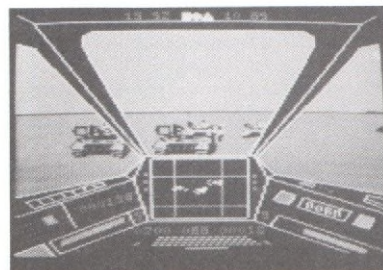
"An excellent game ... much harder than most flight simulations. It has loads of options from which to choose ... it is one of the best games of its type and well worth buying" (Amix 03/86)

"An unashamedly trigger happy game that contains sufficient levels of difficulty to sustain interest ... if you want an all-out air war game for the Spectrum, this is it." (ZX Computing 04/86)

"At last this superb air combat game is available for the Spectrum ... choice of 5 skill levels and 15 different scenarios including training missions and different enemy attack formations ... a good conversion of an excellent game." (Computer Gamer 04/86)

Fly it to believe it! 3D scrolling flight simulation. 15 scenarios from Training Mission to Massive Invasion. Help. Pause. Even an autopilot!

**SKYFOX** by Ray Tobey for Ariolasoft.  
Amstrad 464/664/6128. Load 9m17s. Sticks needed. Cassette £9.95.  
Spectrum. Load 4m. Sticks OK. Cassette £8.95.



## RED ARROWS.

Amstrad 464/664/6128. BBC/BBC+. Spectrum/Spectrum 128.  
**AEROBATIC FLIGHT SIMULATOR**

"Despite all that's going on, the screen is updated four times a second ... altogether it's a very clever, very demanding flight simulator." (Acorn User 04/86)

"The cockpit view of the other planes ahead in formation is really stunning ... thoroughly recommended." (Beebug 03/86)

"Where it scores is in the relatively gentle introductory stages and the final aim of a performance of aerobatics. The graphics are very good ... highly recommended." (ZX Computing 10/85)

"The first thing I noticed about the game was its enormous size. The main program was 6B blocks long! The graphics are incredible. I have never seen (on the Beeb) such massive pics move without disturbing the background or flickering." (A&B Computing 02/86)

**RED ARROWS** by Database.  
Amstrad 464/664/6128. Load 8m. Sticks OK. Cassette £8.95. Disk £12.95.  
BBC/BBC+. Load 7m30s. Sticks OK. Cassette £8.95. 40/80 Track Disk £11.95.  
Spectrum: AND Spectrum 128. Load 4m. Sticks OK (NOT 128). Cassette £8.95.

## FIGHTER PILOT.

Amstrad 464/664/6128. Spectrum/Spectrum 128.  
**USA F15 EAGLE FLIGHT SIMULATION.**

"Fighter Pilot remains a first choice for those wanting a simulator with both technical accuracy and zap-'em-up playability. So accurate it is now used by a number of flying schools and is also being sold connected up to actual aircraft instrumentation and controls as a low cost (around £400) 'real' flight simulator." (Popular Computing Weekly 01/85)

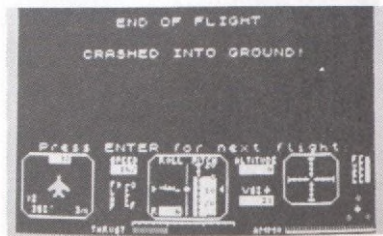
"A truly realistic representation of flying a jet aircraft ... the game with the most playability and the longest-lasting appeal I have played on the Amstrad ... months of flying here." (Computer & Video Games 02/85)

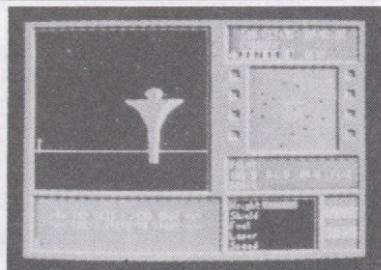
"On the Amstrad it is very fast, difficult and the screen display is excellent ... easily the best." (Personal Computer News 02/85)

"A superb fighting machine with very sensitive controls, state-of-the-art nav aids and a worthy opponent." (Micro Adventurer 12/84)

Classic realtime flight simulation. After 18 months, still a best-seller.

**FIGHTER PILOT** by D.K. Marshall for Digital Integration.  
Amstrad 464/664/6128. Load 8m. Stick OK. Cassette £8.95. Disk £12.95  
Spectrum: AND Spectrum 128. Load 4m35s. Sticks OK. Cassette £7.95





## TAU-CETI.

Amstrad 464/664/6128. Spectrum/Spectrum 128. **NEW.**  
EPIC ARCADE ADVENTURE.

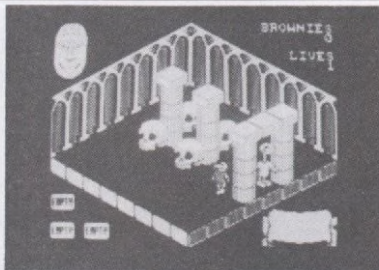
"A massive game with brilliant presentation and amazing graphics ... the graphics are very detailed and move smoothly about the play area. Tau-Ceti was very easy to get into and the instructions really set the scene for a megagame." (Amix 04/86)

"A genuine epic, no way are you going to blast your way through this in an evening ... beats ordinary shoot-'em-ups into a cocked hat." (Amstrad User 04/86)

"Many attempts have been made to combine fast arcade action with complex adventure-type quests but none more successfully than this one ... the arcade sequences would have made a good game, but the addition of strategy and thought required puts this game in the same league as 'Elite'." (ZX Computing 02/86)

"If you only buy one game a year, then get 'Tau-Ceti' - you won't be bored for another twelve months." (Computer & Video Games 12/85)

TAU-CETI by Peter Cooke for CRL.  
Amstrad 464/664/6128. Sticks OK. Cassette £9.95. Enhanced Disk version £14.95.  
Spectrum: AND Spectrum 128. Sticks OK: (NOT 128). Cassette £9.95.



## SWEEVO'S WORLD/WHIRLED.

Amstrad 464/664/6128. Spectrum/Spectrum 128. (PLUS Enhanced 128 game.)

GRAPHIC ARCADE ADVENTURE WITH JOKES!

"The first computer game that's actually made me laugh out loud ... an enjoyable tongue-in-cheek romp." (ZX Computing 02/86)

"A truly different and atmospheric game. And it has built-in humour ... lots of baffling puzzles and amusing jokes ... you won't regret it, we guarantee it." (Computer and Video Games 02/86)

"It's brilliant and if you don't buy it, you won't know what you're missing. 95%." (Crash! 02/86)

"The humour and graphics in the game are great with some teasing puzzles to solve and plenty of game to explore." (Amstrad Action 02/86)

"Incorporates the best 3D graphics yet seen on the Amstrad, the use of colour and the big characters are excellent. 94%." (Amix. 02/86)

SWEEVO'S WORLD and SWEEVO'S WHIRLED by Carter Follis for Gargoyle.

Amstrad 464/664/6128. Load 5m. Sticks OK. Cassette £7.95.  
Spectrum: AND Spectrum 128. Load 4m28s. Sticks OK. Cassette £7.95.  
Enhanced SWEEVO'S WHIRLED for Spectrum 128. Sticks OK. Cassette £9.95.

## GREEN BERET.

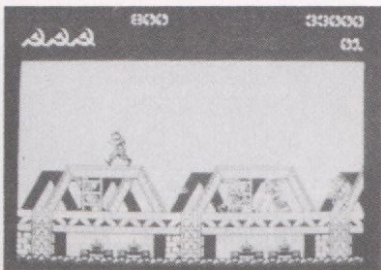
Spectrum/Spectrum 128. **NEW.**  
THE LATEST CHANCE TO WIN A WAR SINGLE-HANDED!

Brand-new shoot-'em-up with very classy graphics. It is sufficiently different from 'Rambo' and 'Commando' to be worth considering if you want a bit of mindless violence. It makes a nice change from wordprocessing anyway.

You are the Green Beret, a nicely animated and highly trained combat machine. Your mission is to infiltrate all four enemy strategic defence installations. You are alone, against immeasurable odds, with your trusty knife. Everybody you meet seems to have more weapons than one would have thought they could safely carry. However, you'll probably win through.

Our 12-year-old tells us that it gets really exciting from the second scenario onwards. Joysticks essential for maximum knife-power. If you persevere, through the missile base, harbour, bridge and prison camp you can eventually collect some proper grown up weapons; flame thrower, grenade and rocket launcher. But at the end of each stage, the enemy will throw everything and everyone at you to make sure you don't get any further.

GREEN BERET by Jonathan Smith for Imagine/Konami.  
Spectrum: AND Spectrum 128. Load 3m52s. Sticks OK. Cassette £7.95  
Call for Amstrad availability.



## COMMANDO.

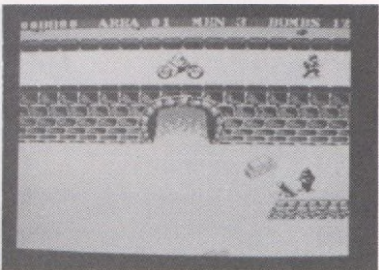
Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128. **NEW.**  
CLASSIC ARCADE CONVERSION.

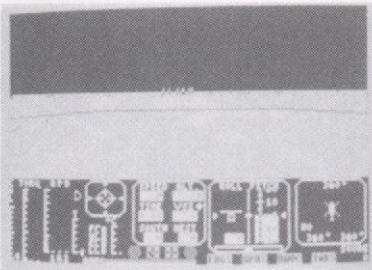
"Commando sticks closely to the arcade game and has great music ... GI Joe is beautifully animated and looks really rough and tough ... a maddening, totally addictive arcade copy." (Computer & Video Games 02/86)

"Provides some of the fastest and most frenzied action on a home micro. Definitely not a game for the faint-hearted." (Personal Computer World 03/86)

"About the best arcade conversion your Spectrum is likely to see ... all eight areas have been copied with meticulous attention. All the hillocks, trees, bridges and everything are all there ... The gameplay is brilliant ... a great game for those into a fast-moving violence, it requires fine-tuned reactions and a fair bit of daring." (Crash! Xmas 85)

COMMANDO by Keith Burkfoll for Elite.  
Amstrad 464/664/6128. Load 7m. Sticks OK. Cassette £8.95. Disk £14.95  
BBC. Load 6m. Sticks OK. Cassette £9.95. Disk £14.95  
Spectrum/Spectrum 128. Load 5m07s. Sticks OK. Cassette £7.95





### TOMAHAWK.

Spectrum: NOT Spectrum 128.

"A SUPERB SIMULATION". (Sinclair User)

"An extremely well put-together piece of software. Impressively presented and documented. And, on top of that, it's got real atmosphere ... destined to become a classic." (Computer & Video Games 02/86)

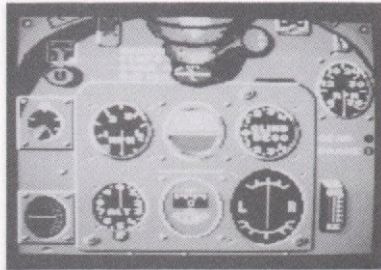
"A superb simulation, with plenty of action for games lovers: simulation addicts can forget about the warfare and just slink off to a quiet corner of the map and practice aerobatics and low-level flying. It's the ideal mix." (Sinclair User 12/85)

"All helicopter characteristics are faithfully reproduced ... what more can I say than that our fellow journalists on FLIGHT magazine have voted this one of their favourite games." (Your Computer 12/85)

"If it wasn't so tough, then it wouldn't be so realistic. I would definitely recommend this game to anyone who is keen on simulations." (Crash! Xmas85)

TOMOHAWK by Dave Marshall for Digital Integration.

Spectrum: NOT Spectrum 128. Load 3m28s. Sticks OK. Cassette £9.95.



### SPITFIRE 40.

Amstrad 464/664/6128. Spectrum/Spectrum 128.

NEW.

FANTASTIC NEW FLYING SIMULATION.

"One of the best flight simulators that I have seen on the Amstrad ... the combat sequences are very good." (Computer Gamer 04/86)

"The first flying simulation on which I have ever shot down an enemy, not because it's easy, but because I thought it worthy of perseverance ... It's the best flight simulator I've played on the Amstrad." (Amix 02/86)

"One of the best flying simulators on the Spectrum today ... definitely the game to be bought. 90%." (Crash 03/86)

"The conversion to the Amstrad has exceeded all expectations. The detailed graphics have been preserved, but the speed of the game has been enormously improved ... gives you a marvellously realistic sense of being in the cockpit." (Popular Computing Weekly 02/86)

5 skill levels: 3 different pilots for each level. Each offers practice, combat practice and full combat: so that's 45 different games to start with!

SPITFIRE 40 by Mr Micro for Mirrosoft/Amsoft.

Amstrad 464/664/6128. Cassette £9.95. Disk £13.95  
Spectrum: AND Enhanced Spectrum 128. Cassette £9.95

### STRIKE FORCE HARRIER.

Amstrad 464/664/6128. BBC/BBC+.

NEW.

GREAT NEW FLIGHT SIMULATOR

"This game has almost everything. It is a combination of flight simulator, 'shoot-em' and strategy game ... this will not convert you if you don't like flight simulators, but if you do - buy it." (Mirco User 02/86)

"A classy, polished and highly addictive simulation, this is a game to keep." (Computer & Video Games)

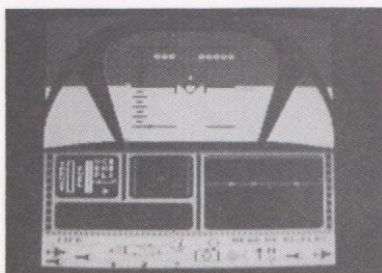
"The graphics are excellent with some nice explosions ... the flying simulation will test your skills and the combat and mission will give you plenty to keep working at. Infinitely better than 'Spitfire 40' and just has the edge over 'Skyfox' in graphics and gameplay." (Amstrad Action 04/86)

"An excellent simulation, packed with interest and entertainment and all at just the right level of difficulty. It must certainly rank as one of the best aircraft simulations currently available." (Beebug 03/86)

STRIKE FORCE HARRIER by Rod Hyde for Mirrosoft/Amsoft.

Amstrad 464/664/6128. Load 9m. No Stick. Cassette £9.95 Disk £14.95

BBC/BBC+ . Load 8m. No Stick. Cassette £9.95 40/80 Track Disk £12.95 (NOTE: BBC version will not run if 'Disk Doctor' ROM is present. BBC+ OK.)



### COMBAT LYNX.

Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128.

COMPREHENSIVE REALTIME BATTLE SIMULATION.

"Probably the most comprehensive realtime battle simulation program ever written for a home computer ... it is worth every minute taken." (Personal Computing Today)

"The 3D graphics are quite different to anything seen before on any micro ... hills, valleys and fields move towards you in an astonishingly convincing way." (PC Games)

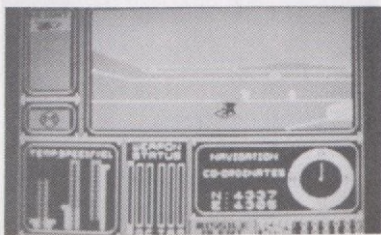
"If you want a complex, challenging strategy game, then this is a must." (Home Computing Weekly)

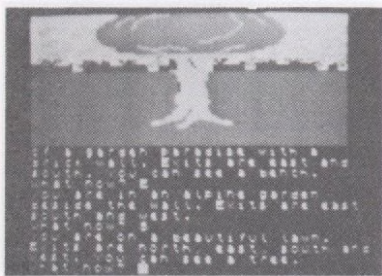
"One of the new breed of games that really gets you working hard, grabs your attention and gets harder as you get better." (Popular Computing Weekly)

Air-to-ground helicopter battle simulation. Realtime combat; a game can last 5 hours. 4 skill levels. 30 re-definable command keys. SAVE high score table.

COMBAT LYNX by Mike Richardson for Durell.

Amstrad 464/664/6128. Load 7m25s. Sticks OK. Cassette £8.95  
BBC. (adapted by Nick Wilson) Load 4m. Sticks OK. Cassette £8.95.  
Spectrum/Spectrum 128. Load 4m50s. Sticks OK. Cassette £8.95





## WORM IN PARADISE.

Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128.  
**THE 1,000 WORD VOCABULARY GRAPHIC ADVENTURE.**  
*"As devious and professional as all Level 9 adventures and, as I have solved a lot more of this, may be just slightly easier."*  
 (Beebug 03/86)

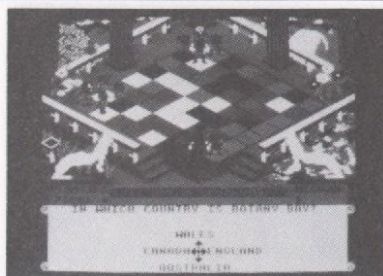
*"The finest of Level 9's masterly adventures. It has an intricate, exciting, intelligent plot ... you become completely absorbed."*  
 (Sinclair User 03/86)

*"One of the best adventures available for the BBC micro ... superb! The best Level 9 game that I have seen to date."* (A&B Computing 03/86)

*"A science-fiction based political saga which you can just sit back and enjoy or if you prefer involve yourself at a more challenging level in an attempt to reach the seat of power and save the world ... either way, it's superb."* (Computer & Video Games 02/86)

The first game in the world to compress English text by more than 50%! Most advanced parser in the world. 200 pictures, too. (Except on BBC.)

**WORM IN PARADISE** by The Austins for Level 9.  
 Amstrad 464/664/6128. Load 5m. No Stick. Cassette £9.95.  
 BBC. (TEXT ONLY) Load 7m20s. No Stick. Cassette £9.95.  
 Spectrum: AND Spectrum 128. Load 4m15s. No Stick. Cassette £9.95.



## POWERPLAY.

BBC. **THE GAME OF THE GODS.** NEW.

*"Top marks to the programmers at Arcana, because here's a game brimming over with originality ... What they've done is take elements of strategy from old favourites such as Draughts and Chess and fused them with Trivial Pursuit, spicing up the mixture with a touch of Greek mythology. The result is a spectacular battle of brain and brawn ... Powerplay's most outstanding features are its high-quality graphics and sound ... Arcana has made the most thoughtful use of the Acorn Speech Chip so far ... the game comes with over 2,000 questions which should keep even the most avid player hooked for some time ... AN OUTSTANDING PIECE OF BBC SOFTWARE."* (Personal Computer World 02/86)

*"A very welcome addition to my games library ... brilliantly presented ... the most original of all such games currently available and unlikely to be matched."* (A&B Computing 03/86)  
 A fascinating mixture, as the reviews imply, of quiz game and action game. There are four skill levels and, once you've exhausted the 2,000 questions in the program, you can put your own in. If you have an Acorn Speech Chip present, the game will talk to you too! Pretty neat.

**POWERPLAY** by Arcana.  
 BBC. Sticks OK. 40/80 Track Disc only. £14.95.

## The ROCKY HORROR SHOW.

Amstrad 464/664/6128. Spectrum  
 AND SPECIAL SPECTRUM 128 VERSION. NEW.

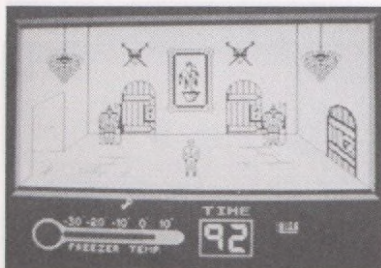
**THE TIME WARP DANCE NEVER SOUNDED SO GOOD.**

*"The mansion is an accurate reproduction of the film's sets and its inhabitants are easily recognisable and behave in character, even speaking lines that every Rocky fan will know by heart."* (Popular Computing Weekly)

*"Looks good, sounds good and is very addictive - just like the show itself."* (Computer & Video Games)

The 48K Spectrum version is as good as ever. The new, enhanced 128K version has pretty amazing music which now plays all the way through you... adventures. Be Brad or Janet, (no sexism here); great animated graphics as you explore the mansion, get stripped naked by Columbia, run over by motorbikes etc. Find the pieces of the Medusa machine and reassemble them onstage to bring Brad/Janet back to life. A very funny game and even on your first go you won't get killed within seconds.

**The ROCKY HORROR SHOW** by Richard O'Brien for CRL.  
 Amstrad 464/664/6128. Load 6m30s. Sticks OK. Cassette £8.95.  
 Spectrum 48K. Load 4m. Sticks OK. Cassette £8.95.  
 Spectrum 128K. Load 8m. Sticks OK. Cassette £9.95.



## LORD OF THE RINGS.

Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128. NEW.

**PART 1 OF THE TOLKIEN TRILOGY.**

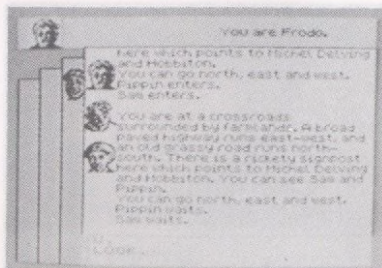
*"Essential equipment for any adventurer ... thankfully, the programmers have already attempted to cram in as much text detail as possible, rather than too many pretty but useless pictures."* (Sinclair User 02/86)

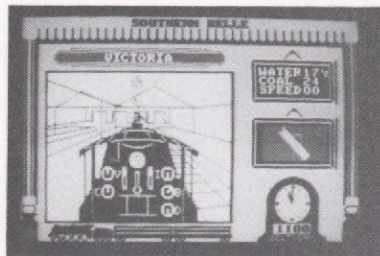
*"Sets new standards for cassette adventures ... a tremendously ambitious piece of programming that will give plenty of other software houses something to keep up with."* (Your Computer 02/86)

*"One of the few companies capable of turning a literary masterpiece into a seamless, micro-based spectacle."* (Personal Computer World 03/86)

*"One of the most advanced, original and involving text adventures you'll ever play ... a sophisticated text adventure without peer in terms of scope, imagination and involvement."* (Popular Computing Weekly 12/85)

**LORD OF THE RINGS** by Philip Mitchell for Melbourne House.  
 Amstrad 464/664/6128. 2 Cassettes and book £15.95. No Disk.  
 BBC. 2 Cassettes and book £15.95  
 BBC DISK. NOT for BBC+/BBC MASTER. Acorn DFS only. No book.  
 40/80 OK. £19.95  
 Spectrum: AND Spectrum 128. 2 Cassettes and book £15.95.





## SOUTHERN BELLE.

Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128. NEW.

### THE GREAT STEAM TRAIN SIMULATION

"Steam-train fanatics and simulation freaks will love it. The atmosphere is terrific (smell that smoke) and the options mean its got lots of lasting interest." (Amstrad Action 11/85)

"Train lovers will certainly enjoy a good, solid simulation and those who are used to flight simulations may find a day out on the Southern Belle a refreshing change from airport mayhem." (Sinclair User 11/85)

"Once mastered, it's brilliant. The job becomes very exciting and involved when attempting speed runs ... there's a great deal of skill involved and hardly any luck; a must for simulation lovers." (Crash! 11/85)

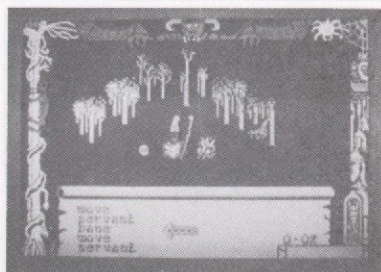
"The whole thing is very gripping, from the demo through training to a record run itself and all sense of time is completely lost. Most enjoyable and good value." (Home Computing Weekly 11/85)

SOUTHERN BELLE by Hillier/Nale for Hewson.

Amstrad 464/664/6128. Load 5m28s. No Stick. Cassette £7.95

BBC. Load 5m43s. No Stick. Cassette £7.95.

Spectrum: AND Spectrum 128. No Stick. Cassette £7.95.



## AVALON/DAGON TORC.

Spectrum/Spectrum 128. HALF-PRICE ARCADE ADVENTURE DOUBLE BILL.

### AVALON

"The best thing I've seen in arcade adventures." (Crash!)

"The graphics are superb: not only smooth-scrolling sprites, but 3D at that. The effect is pretty spectacular." (Popular Computing Weekly)

223 rooms and 32 tunnels on 8 levels. You'll meet around 100 characters while controlling Marco the wizard and collecting spells to defeat the Lord of Chaos.

### DRAGONTORC

"Exciting, challenging and highly addictive ... an excellent balance of incentive and difficulty. 92% (Crash!)

"The amazing thing about this is not the graphics which are superb, the sound which is very good or the plot which is extremely challenging, but the subtlety and range of control which is possible ... this must be close to perfect." (ZX Computing)

AVALON/DRAGONTORC by Steve Turner for Hewson.

Spectrum. AND Spectrum 128. Load 6m and 4m. Sticks OK. 2

Cassettes £7.95

## FOUR ADVENTURES.

Amstrad 464/664/6128. Spectrum: Spectrum 128. NEW.

### "EXCEEDINGLY GOOD VALUE FOR MONEY." (Crash! 04/86)

Four adventures on one tape, selected by Tony Bridge of Popular Computing Weekly, is simply staggering value-for-money. Here's the menu:-

#### OUT OF THE SHADOWS by Mizar.

A d&d-type adventure with graphics that was a CRASH SMASH. You have one friend and lots of adversaries. Over 50 kinds of objects to collect.

#### OR ON AMSTRAD: RING OF DARKNESS by Wintsoft.

Replaces 'Out of the Shadows' on the Amstrad version. "It is an absolutely superb game of phenomenal proportions." (Computing with Amstrad 12/85)

#### THE CASE OF THE OBSCENE MURAL by Nic Ford.

Walking along Neasden High Street, you are accosted by two men.

#### THE MICROMAN by T. Kemp/J. Lemmon

You have shrunk. You must find a human being to help you.

#### GALAXIAS by Fergus McNeil

An early adventure (with graphics) from the 'Bored of the Rings' king.

Amstrad 464/664/6128. Load 4X6m. No stick. Cassette £7.95

Spectrum. AND Spectrum 128. Load 4X5m. No Stick. Cassette £7.95.



## RED MOON.

Amstrad 464/664/6128. BBC/BBC+. Spectrum/Spectrum 128.

### A GREAT LEVEL 9 ADVENTURE.

"If you like being bamboozled and biting your nails, this must be the one for you. If you're a real smarty, you may even find it not so hard." (Acorn User 04/86)

"The location descriptions are copious and detailed, adding enormously to the unfolding storyline. So atmospheric are they that there's a fantastic effect of consistently being watched. I could have stayed up all night playing this." (Amix 11/85)

"A thoroughly enjoyable game with lots of atmosphere and interesting original problems. It maintains its Level 9's position as Britain's Number One adventure house." (Computer Gamer 09/85)

"The best adventure I have played this year." (Computer Gamer 10/85)

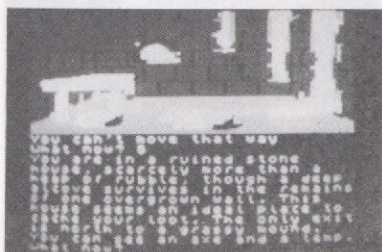
200 + locations; pictures on Spectrum/Amstrad; cluesheet available from Level 9.

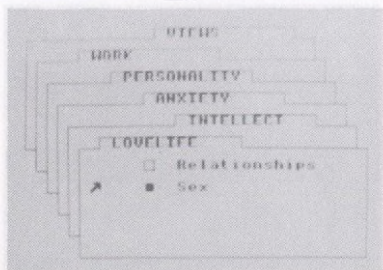
RED MOON by Dave Williamson for Level 9.

Amstrad 464/664/6128. Load 6m. No Stick. Cassette £6.95.

BBC/BBC+. Load 6m. No Stick. Cassette (TEXT ONLY) £6.95.

Spectrum: AND Spectrum 128. Load 4m30s. No Stick. Cassette £6.95.





## THE REAL YOU.

Amstrad 464: NOT 664/6128. BBC. Spectrum.  
LOVELIFE, WORK, PERSONALITY ANALYSER.

"It shouldn't be taken too seriously, but it is very entertaining and does give valuable insights. You may find it doesn't tell you anything about yourself you didn't already know, but it should make you think about many things and have a good time doing it." (Amstrad Action 03/86)

16 tests to try on yourself, your family, your friends. Compare your sexual experience with the average. Measure your own IQ. How honest are you? What do you really fear? Are you an effective manager? A good lover? Satisfied with your job? How do others rate you? What sort of person should you marry?

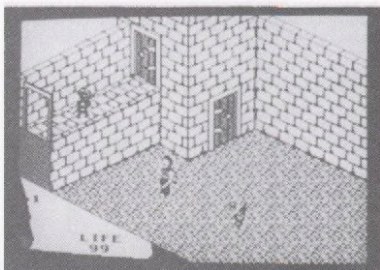
Six separate quizzes analyse your LOVELIFE, WORK, PERSONALITY, ANXIETY/STRESS LEVEL, INTELLIGENCE, VIEWS. The scores of the separate tests build up to a complete picture of your character. 48-page manual contains all you need to interpret your scores and suggests ways to change yourself.

THE REAL YOU by Dr Michael Nathenson for Collins Soft.

Amstrad 464: NOT 664/128. Load 8m X 6. Sticks OK. Cassette £14.95.

BBC. Load 6m X 6. Sticks OK. Cassette £14.95. 40/80 Track Disc £16.95.

Spectrum. Load 4m X 6. Sticks OK. Cassette £12.95.



## FAIRLIGHT.

Amstrad 464/664/6128. Spectrum: NOT Spectrum 128. NEW.  
ONE OF THE TEN BEST PROGRAMS EVER.

"The secret of the stunning graphics is Grax, a high-powered low-level graphics language developed by SoftTechnics ... It's got to be one of the best arcade/adventure quests of the year." (Sinclair User 12/85)

"One of the ten best programs ever made for the Spectrum." (Popular Computing Weekly)

"A great game. A level of detail and precision which surpasses anything seen on a Spectrum before." (Computer & Video Games 12/85)

"One of the most sophisticated games we've seen ... the best arcade adventure of the year." (Your Spectrum 11/85)

FAIRLIGHT by Bo Jangeborg for The Edge.

Amstrad 464/664/6128. Load 6m. Sticks OK. Cassette (NOT 6128) £9.95. Disk £14.95.

Spectrum: NOT Spectrum 128. Load 3m45s. Sticks OK. Cassette £9.95

## REPTON 2.

BBC: (NOT BBC+)

BEST BBC GAME OF 1985: (Computer Gamer.)

"The graphics are superb. For Repton addicts, this is an opportunity to carry on where the other left off. For those not yet initiated into the fan club, this is your opportunity to make up for lost time." (Micro User 02/86)

"If you fancy a tough challenge, then buy this game." (Beebug 01/86)

"The graphics are smooth and very colourful and the game as a whole is demanding and absorbing." (Computer & Video Games 03/86)

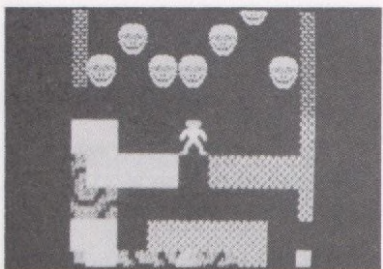
"The graphics are big and bold and the boulders are especially stunning with colour mixing ... fairly sensational game ... the puzzles are ingenious, some with a time limit, although there is no overall time limit." (A&B Computing 12/85)

"BRILLIANT! ... Well worth buying even for existing Repton owners, which is something that can rarely be said for sequels." (Computer Gamer 12/85)

"An altogether more complex game ... those of you who liked Repton will love Repton 2." (Acorn User 01/86)

REPTON 2 by Tim Tyler for Superior Software.

BBC: NOT BBC+. No Stick. Cassette £9.95. Disk (State 40 or 80 Track) £11.95.



## THEY SOLD A MILLION!

Amstrad 464/664/6128. Spectrum/Spectrum 128.

4 GREAT GAMES FOR THE PRICE OF 1.

SABRE WULF by Ultimate

"I have never seen graphics of such high quality ... really makes the game seem worth every penny." (Computer & Video Games)

BEACH HEAD by U.S. Gold

"A multi-screen arcade game that is very close to being perfect ... a vast number of features and beautiful detail." (Popular Computing Weekly)

Daley Thomson's DECATHLON by Ocean.

"The background graphics are superb and the animation of Daley as he runs and jumps across the screen is brilliant ... a perfectly executed simulation which looks and plays like the arcade game 'Track & Field'." (Computer & Video Games)

JET SET WILLY by Software Projects.

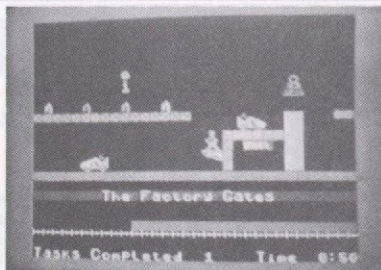
"The first game which combines the zany action of the platform games with the complexity and intrigue of an adventure ... this game is one you simply can't afford to miss." (PC Games) (This is the original version of Jet Set Willy)

THEY SOLD A MILLION! compilation by Hitsquad.

AMSTRAD 464/664/6128. Cassette £9.95. Disk £11.95

Spectrum: AND Spectrum 128. Cassette £9.95.





### TECHNICIAN TED/TED 128.

Amstrad 464/664/6128. Spectrum/Spectrum 128. NEW. SPECIAL NEW SPECTRUM 128 VERSION.

#### WHAT THEY SAID ABOUT 'TECHNICIAN TED':

"Some day all games will have graphics that animate this smoothly ... one of the best platform games I've ever seen." (Your Spectrum 05/85)

"Some of the liveliest, detailed and imaginative graphics I've seen ... it must be a game to add to your collection. Truly amazing, truly difficult, truly wonderful. 96%" (Crash! 06/85)

#### AND WHAT THEY SAID ABOUT THE 128K 'MEGA-MIX':

"With so many more locations, the gameplay is so different that 'Technician Ted 128' can be considered almost as a new game ... seems set to persuade a new wave of converts." (ZX Computing 04/86)

"'Technician Ted' is not just another revamped 128 con job ... the authors have made the game more playable for beginners ... it's not a total rewrite, but gameplay is different and there are new locations." (Sinclair user 04/86)

TECHNICIAN TED/TED 128 by Hewson  
Amstrad 464/664/6128. Technician Ted Cassette £7.95.  
Spectrum 48K. Technician Ted Cassette £6.95.  
Spectrum 128K. Technician Ted The Mega-Mix. Cassette £7.95.

### SABOTEUR.

Amstrad 464/664/6128. Spectrum/Spectrum 128. THE GREAT KUNG FU HELICOPTER ESCAPE

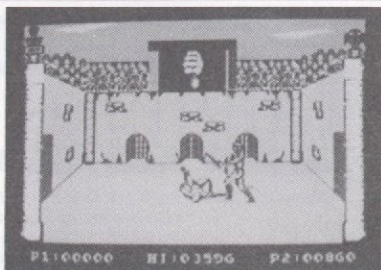
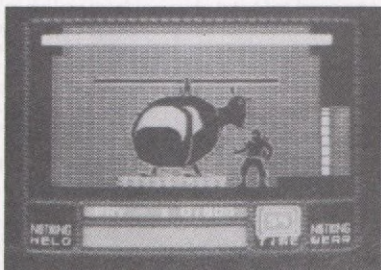
"An exceptional game that takes the kung fu game a stage further to perfection." (Computer Gamer 12/85)

"Absolutely great! It's like playing a part in a Bond movie ... what really put Saboteur up in my esteem was its sheer playability. 93%" (Crash! Xmas 85)

"The game is addictive and great fun. There are 9 levels of difficulty, but on the easiest level you can work out the structure of the game and prepare yourself for the terrors of playing at the higher levels. Mapmakers will be in their element when they first start playing the game, but it will be the rugged kung fu fighters who will win out in the end. 'Saboteur' manages to combine the good graphical representation of the other kung fu games with the solid background of an action-packed story. One to be recommended." (Your Sinclair 12/85)

118 screens: 4 levels to explore: 9 skill levels: great multi-window graphics and animation: full-screen helicopter escape is great, if you can find the way through the warehouse.

SABOTEUR by Clive Townsend for Durell.  
Amstrad 464/664/6128. Load 8m. Sticks OK. Cassette £8.95.  
Spectrum: AND Spectrum 128. Load 4m31s. Sticks OK (NOT 128). Cassette £8.95.



### GLADIATOR.

Spectrum/Spectrum 128. ENHANCED VERSION FOR SPECTRUM 128.

"If single-combat games appeal to you, 'Gladiator' should provide you with many hours of swashbuckling pleasure and if you want a duelling game with that extra element of difficulty, then definitely take a stab at this one." (ZX Computing 02/86)

"For the dextrous and the violent, 'Gladiator' is a great game, well produced and certainly offering more in the way of options than any of its fellows." (Sinclair User 01/86)

SPECTRUM 128 VERSION: "It's now a much easier and faster game to play, without sacrificing any of the variety of skill involved ... the initial arena screen is the same, but after that comes a moonlit duel by a Roman graveyard and then a new arena ... the gladiators, superbly animated, now look different ... probably the most monstrously bloodthirsty fighting game of them all." (Sinclair User 04/86)

GLADIATOR by Domark.  
Spectrum. Load 4m20s. Sticks OK. Cassette £8.95.  
Spectrum 128. Load 6m39s. Sticks OK. Cassette £9.95.

### BORED OF THE RINGS.

Spectrum/Spectrum 128. SATIRICAL 4-PART GRAPHIC ADVENTURE.

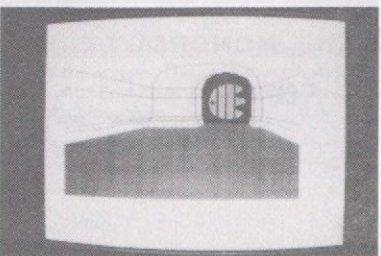
"Really three adventures in one ... you can use rude words if you're that way inclined ... excellent value and I can see why it's so popular. Recommended." (Acorn User 03/86)

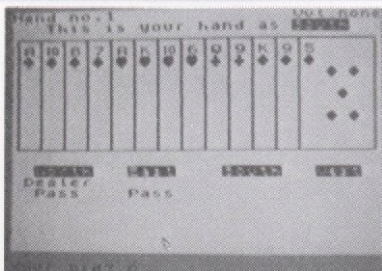
"Full of hilarious text ... a truly witty skit which will delight Tolkien fans ... I'll chuckle over many of the games witticisms for some time to come." (Beebug 03/86)

An excellent and vast parody ... I would rather spend months unravelling 'Bored' than days on a self-important 'serious' epic. Challenging and atmospherically written, there's much to enjoy here." (Popular Computing Weekly)

"The jokes are rather like those found in college magazines, with Fordo living in Prickhollow, travelling to Whee, visiting the Whiffy mountains and hiding from a horse and rider who farts (don't let Fordo fart or he makes everyone explode.)" (Home Computing Weekly)

BORED OF THE RINGS by Fergus McNeil for Delta 4.  
Spectrum/Spectrum 128. Load 5m X 4. No Stick. Cassette £6.95  
(The BBC/Amstrad versions are not available at the moment. Call for news.)





### BRIDGE PLAYER 3.

Spectrum/Spectrum 128. Amstrad 464/664/6128. NEW.

AMSTRAD 8256 VERSION DUE IN MAY.

The computer generates random holds and allows proper ACOL bidding, including Staymen and Blackwood conventions, then it takes you on, playing both your opponents' hands.

The computer can play as declarer as well as defender. Postmortem routine allows rebidding and replaying to improve your game. Review the bidding or play to previous tricks while playing a hand.

Input a hand or contact of your choice to test yourself. Comprehensive on-screen information: contract tricks won so far, cards played to current and last trick score. PRINTOUT if you wish. Spectrum version MICRODRIVE compatible.

Peep at the opponents cards if you wish! At any time, claim the rest of the tricks or restart the play of the cards. Option to bias the deal to give you and your partner more high card points if you prefer to play as declarer. All legal bids allowed, including doubling and redoubling.

BRIDGE PLAYER 3 by Richard Wheen for CP Software.

Spectrum. AND Spectrum 128. Load 5m30s. No Stick. Cassette £12.95

Amstrad 464/664/6128. Load 7m. No Stick. Cassette £12.95. Disk £15.95 AMSTRAD 8256 VERSION DUE IN MAY.



### 3D CLOCK CHESS.

Amstrad 8256/8512. NEW.

THE CHOICE OF THE BRITISH CHESS CHAMPION.

"With its strong playing program and excellent 3D graphics, I can confidently recommend '3D Clock Chess' to all lovers of the Royal Game." (JON SPEELMAN, British Chess Champion 1985 and International Grandmaster.)

This program uses advanced artificial intelligence techniques to give you a really good game. But the moving graphics are sensational and the tournament clocks ticking away gives a sense of added realism. Play against the clock, or tell the computer to match your response times, or give it a time limit from 5 to 999 seconds, or give it an average time to move. And you can always force it to play the best move it's thought of so far.

Huge range of options means that our 8 year old is as enthralled as adult players. Change levels during play. Stop and change sides. Set up particular games AT ANY STAGE. Recommends your best move when asked (compare it with what you were going to do!) Can be set for problem solving up to mate in four. Self-play mode helps you study the game. Watch the computer think: best line of play so far, number of moves evaluated, depth of search, continuous scoring system. HELP menu too! LIST game so far up to previous 62 moves. SAVE game.

3D CLOCK CHESS by Chris Whittington for CP Software.

Amstrad 8256/8512. Disk £19.95

### MONOPOLY.

Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128. NEW.

"MORE ADDICTIVE THAN THE BOARD GAME." (Micro User)

"The graphics are simple but effective, with four board squares being displayed from the top to the bottom of the screen. The squares are scrolled up for each move ... the houses and hotels are simple but striking ... well written and even more addictive than the board game." (Micro User 04/86)

"An excellent simulation of a very good board game ... vastly superior to the other, non-authorized versions ... the graphics are very realistic. Well worth a serious look." (Home Computing Weekly 07/85)

Please note that our picture (of the Spectrum version) gives a very misleading impression of the graphics on the BBC. Read the quote above from 'Micro User.'

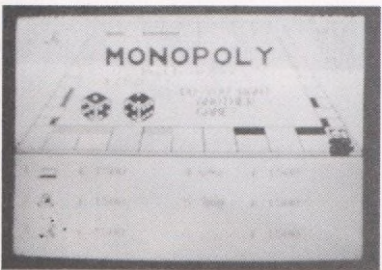
On Spectrum/Amstrad you see at all times, a high-angle 3D view of the complete board, so that you can work out everyone's relative positions. Plus, of course, there are good close-up graphics of your turn. For 2 to 6 players. You can choose how long the game should last.

MONOPOLY by Leisure Genius.

Amstrad 464/664/6128. Cassette £12.95. (NOT 6128) Disk £14.95.

BBC. Cassette £12.95. Disk (40 Track Only) £14.95.

Spectrum: AND Spectrum 128. Cassette £9.95.



### SCRABBLE.

Amstrad 464/664/6128. BBC

THE CLASSIC BOARD GAME.

"A magnificent game ... next to perfect." (Home Computing Weekly 09/85)

"This is a fabulous program. It allows you to do anything you would do in real 'Scrabble' ... graphics display is crystal clear." (Crash! 09/85)

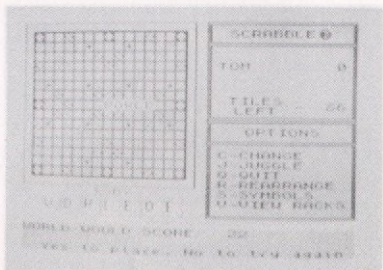
"An impressive program. It simulates a pretty good 'Scrabble' player." (Popular Computing Weekly 09/85)

Real 'Scrabble', only better. 11,000 word vocabulary on Amstrad, 8,000 on Beeb. For 1 to 4 players. The computer can play as well, if you wish. And you can play as well, if you wish. And you can watch it thinking, which is fascinating. On the Amstrad version, the computer can take the place of all the players, if you want to just sit back and watch. On both versions, the computer will rearrange your tiles for you at random, which can inspire thoughts of possible solutions.

SCRABBLE by D.Lakshman for Leisure Genius.

Amstrad 464/664/6128. Load 4m40s. No Stick. Cassette £9.95. Disk £12.95.

BBC. Load 8m. No Stick. Cassette £12.95. Disc (40 Track Only) £14.95.





## THE HITCH-HIKER'S GUIDE.

Amstrad 6128/8256.

NEW.

### YES, YOU CAN PLAY GAMES ON YOUR 8256!

No, your Amstrad 8256 isn't supposed to be for having fun with. But it so happens that there is now a game that runs on both 6128 and 8256 and you might just want to play with it after hours or during lunch-breaks.

"The game follows the Hitch-hiker story fairly closely. You start as Arthur Dent, an ordinary Earthling, at the start of a perfectly ordinary Thursday. The text on screen (no graphics or sound in a CP/M environment) tells you that it is dark. This is your first challenge ... The game progresses through Arthur's morning ... The problem in the initial part of the game is to prevent the house being demolished while Arthur is around ... You will soon meet Ford Prefect, your travelling companion ... If you play the game properly, you will end up in the pub supping beer with Ford Prefect ... there is more to the pub than meets the eye, a good adventurer will examine it carefully and try spending some money, he will not drink too much.

You cannot prevent your house being destroyed. Next you must get the Atomic Vector Plotter and solve a puzzle for which the game has become famous - how do you get the Babel fish? For this, you must have one of the most innocuous objects you came across at home. If you can manage this, getting the Plotter should be a doddle. The game gets harder, you have to build an Infinite Probability Drive, argue with the most obstinate of doors and survive without any tea. In your travels, you move through time and space and take on the roles of several different characters.

Infocom have developed an excellent parser, the result of many years development. As a package, the GUIDE is an excellent buy even at £24.95. If you are a Hitch-hiker's fan, even if you find adventures the most boring thing on (or off) Earth, you should buy it. Hitch-hiker's is pure Douglas Adams genius." (Amstrad User 03/86)

"It follows the atmosphere of the books with extraordinary success and the puzzles are solvable as long as you get the hang of the lunatic logic. The descriptions are long, verbose, evocative and above all genuinely funny - over 110K of text data ... the responses are intelligent and the way it anticipates your inputs is almost magical ... I was enormously entertained. I advise you not to miss it." (Popular Computing Weekly 03/86)

The optional HITCH-HIKER'S GUIDE HINT BOOK contains all the clues and hints you should need to finish the adventure. It's just £5.75 (and the 'magic' pencil reveals only the clues you need.)

THE HITCH-HIKER'S GUIDE TO THE GALAXY by Infocom.

Amstrad 6128/8256. Disk £29.95. Optional HINT BOOK £5.75

## MACHINE-CODE TUTOR.

Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128.

### THE BEST MACHINE-CODE TEACHER THERE IS.

"The best machine-code tutor ... no serious Spectrum programmer should learn machine-code without it." (Crash!)

"It's well thought-out, easy to use, aesthetically pleasing and (as far as I could tell) bug-proof and crash-free ... an excellent idea, well executed." (Personal Computing Today)

"A colourful clear, interactive computer-teaching package ... the best I've come across in any field." (Popular Computing Weekly)

This complete machine-code tutor has been one of our best sellers for ages and has never been bettered. It loads in four parts from two cassettes. The Tutor contains on-screen lessons and exercises which can take any BASIC programmer on a step-by-step guide to machine-code.

There is over 70K of data in this program. At the end, when you've mastered all the lessons, you should be capable of writing complex machine-code programs. All exercises are displayed on the screen. The user-friendly assembler aids error-spotting. The program covers all the machine-code instructions your Processor can handle. The Tutor is not easy-going, but it is absolutely essential if you really want to get into machine-code.

COMPLETE MACHINE-CODE TUTOR by Evans/Bunn for New Generation

Amstrad 464/664/6128. 2 Cassettes £14.95

BBC. 2 Cassettes £14.95

Spectrum: AND Spectrum 128. 2 Cassettes £14.95

## OPERATION CARETAKER.

Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128.

**THE PAINLESS WAY TO END 'FAULTY TAPE' MISERY**

**IF YOU HAVE EVER SENT BACK A 'FAULTY TAPE',**

**PLEASE BUY THIS PROGRAM!**

*"I was absolutely stunned by the improvement it produced; almost all the blasted turbo loaders I couldn't get to work went in first time ... I regard it as an essential purchase." (Popular Computing Weekly 06/85)*

*"Anyone who uses cassettes regularly will find this a good investment, preventing the aggravation of load/save errors." (Personal Computing Today 10/85)*

*"This package will remove a great deal of aggravation with tapes which 'won't load.'" (Sinclair User 10/85)*

If you aren't sure your tape recorder's in tip-top condition, get this kit quick. Two tapes: 1. Head cleaner/demagnetizer. Use every 4 hours. Can increase signal output by a factor of 5. Tape 2. Azimuth alignment check tape. Load and watch the display. Use the jeweller's screwdriver provided to adjust your head alignment perfectly. Use every 10 hours.

**OPERATION CARETAKER** by Global.

Amstrad and Spectrum: £9.95. BBC £10.95. (Two Cassettes plus screwdriver)

## THE TASWORD SYSTEM.

Amstrad 464/664/6128. Spectrum/Spectrum 128.

**WORD PROCESSING/SPELLING CHECKER.**

*"At the price and with the companion Tas-Spell, Amstrad owners are lucky indeed to have such a sophisticated word processor." (Amtix 12/85)*

*"Tasword 3 can rival any word processor and with it the Spectrum is a serious word processing machine. It is difficult to see where further improvements could be made." (ZX Computing 04/86)*

*"Tas-Spell is a very worthwhile system that meets, with ease, the requirements of all but the most prolific writers ... it does offer the rare feature of allowing the user to view the questioned word in the context of the text and this can be very useful." (Amtix 12/85)*

### **48K SPECTRUM TASWORD TWO.**

Drives most printer interfaces, including ZX printer. 64 characters per line on-screen. Impressive list of features, 22-page manual. Tasword Tutor. Spectrum Cassette. £13.90. Microdrive Cartridge £15.40.

### **48K/128K SPECTRUM TASWORD THREE.**

As Tasword Two, but with more features. Up to 128 characters per line. Built-in mailmerge program. 64-page manual. Tasword Tutor. Microdrive only. Spectrum Microdrive Cartridge £16.50.

### **AMSTRAD TASWORD 464/664.**

Up to 128 characters per line. On-screen HELP. Page numbering, headers, footers. Find and replace. Continental character set. Tasword Tutor. Amstrad 464/664 Cassette £19.95.

### **AMSTRAD TASWORD 464-DISK. (664 OK)**

Larger text file size than cassette 464. Automatic on-screen disc directories. Masterfile-compatible mailmerge facility for standard personalised letters. Amstrad 464/664 Disc only. £24.95.

### **AMSTRAD TASWORD 6128**

Text files up to 60,000 characters. 128 characters per line. Scrolling HELP window on-screen. Four on-screen notepads. Foreign character set. Mailmerge. Amstrad 6128 Disc only. £24.95.

### **AMSTRAD TAS-SPELL SPELLING CHECKER.**

Compatible with Tasword 464-D and Tasword 6128. This spelling checker holds 20,000 words, which you can add to. Each mis-spelt word is highlighted. Amstrad 464/664/6128. Disc only. £16.50.

**TASWORD WORD PROCESSORS** by Tasman.

## AUDIO TUTORIAL.

Amstrad 8256/8512.

### WHAT THE MANUAL NEVER TAUGHT YOU.

*"A nicely arranged package, easy to follow ... should help make the experience of learning a little less daunting."*  
(Amstrad User 03/86)

This self-study Tutorial by Headline for New Star is music to the ears. If you've just bought your Amstrad, you may still be puzzling through the manuals or wondering just how soon you can get to grips with the remarkably powerful word processor.

This audio Tutorial consists of two, double-sided 90-minute audio cassettes. Load the first of the four 45-minute parts into your cassette recorder, switch on and just listen to the instructions as the voice takes you, step-by-step, through exactly what to do to get the most out of your Amstrad quickly. You follow the instructions at your keyboard. (We used our Sony Walkman to play the tapes as it seemed to be the easiest way to listen and type at the same time.)

You learn shortcuts to avoid unnecessary keystrokes and understand quickly some of the more impenetrable bits of the manual. It doesn't teach you everything in the manual, but it does get you going confidently. The package includes a very useful and durable card to the key functions (prop it on top of your monitor.) We hope they will produce further Tutorials about the more advanced functions, but if you're new to the Amstrad (like hundreds of our customers) this could be just what you've been waiting for.

By the way, we are sorry to say that some of our customers have been waiting a lot longer than we would like for their Tutorials in the early months of 1986. The huge demand obviously caught New Star by surprise. We hope that by the time you read this we shall have plenty of stock again. If we haven't, we won't cash your cheque or charge your credit card until we send your Tutorial. And if the delay is more than a day or two, we will write or phone and tell you.

AUDIO TUTORIAL by Headline for New Star Software.

Amstrad 8256. Two sound cassettes £9.95

## AMSTRAD BLANK DISCS.

Amstrad 464/664/6128/8256.

### ONLY £37.50 FOR TEN.

At the moment, the double-sized 3" blank disks we have in stock are Amsoft ones and the price is very good indeed.

You can buy disks singly if you wish at £4.00 each. They each come in a hinged clear plastic box. But if you buy ten, you pay less. And if you buy even more, you pay even less, see below.

Supplies come and go a bit, so we may have to use other suppliers, too, but we will try to maintain our usual 24-hour turnaround of your orders.

In spite of all you read in the computer press, the supply position of Amstrad discs has been getting better rather than worse during 1986. We usually have 1,000 discs in stock and if we don't when your order arrives, we will contact you as fast as possible to tell you when delivery is likely to be. Please give us your daytime phone number, anywhere in the world, with your order if you possibly can.

## AMSTRAD LOCKABLE DISC BOX.

### FOR SAFE-KEEPING OF ALL AMSTRAD 3" DISCS.

If your collection of disks is getting out of control, why not invest in one of these neat disk storage boxes? They hold 25 disks safely, have three sturdy plastic dividers with sticky labels and can be locked to keep out prying fingers.

These attractive boxes cost just £13.95 each ... but if you buy 25 blank disks at once for £99.95, we will send you a box FREE!

The box comes in brown plastic with a clear hinged lid, two security keys, and blank labels for the three dividers. Each box measures approximately 6" high X 4" wide X 12" deep.

Amstrad Lockable 25-disc storage box: £13.95.

25 Amstrad Blank discs plus FREE lockable storage box: £99.95.

## PYRADEV.

Amstrad 464/664/6128

NEW.

### THE COMPLETE AMSTRAD UTILITY

"A suite of programs known as 'PYRADEV' that constitute a complete assembler/utilities package for the 464/664/6128. 'Pyradev' is made up of a text editor, a macro-assembler, a monitor, a disk editor and a general disc utility section ... Discovery have done an excellent job of producing a clear, concise and easy-to-follow manual ... the power of the 'Pyradev' system lies in the assembler which makes the package worthwhile on its own ... for 'serious' writers, 'Pyradev' provides an excellent environment for the creation, assemblage and debugging of any code you may want to write. As yet, this is most definitely the best in its field and is worth a look at by anyone spending any amount of time writing code." (Amix 04/86)

'Pyradev' is a set of 5 programs (with a ring-bound manual and instructions in English and French) which collectively provide a secure and comfortable environment for the development of AMSDOS and CP/M software on Amstrads 464/664/6128, using single or twin disc drives.

Very fast, full-screen SOURCE FILE EDITOR, enabling files up to 32,300 bytes to be quickly accessed and edited.

A multi-file Z80 MACRO ASSEMBLER/LINKER which allows up to 32 files to be selected in a single assembly. Can allow up to 992K of source code (with 2 drives) to be processed into a single binary file.

Powerful debug MONITOR and DISASSEMBLER. Self-relocating Monitor will load, trap, single-step, double-step, modify and write code back to disc. Disassembler can be output to printer or ASCII files.

Friendly, easy to use DISK-NURSE. File sectors can be searched, viewed, printed, modified and re-written, provisionally deleted files can be reclaimed.

Comprehensive FILE MANAGEMENT utility for directory display, erase, rename, copy to/from discs and tape all in a single easy-to-use program. The easy way to manage all standard AMSDOS files.

3 DEMO PROGRAMS for self-teaching.

PYRADEV by Gremlin/Discovery.

AMSTRAD 464/664/6128. Disk £29.95.

## BRAINSTORM.

Amstrad 6128/8256.

### THE IDEAS PROCESSOR.

"Brainstorm is one of those programs that are much easier to use than to describe ... a truly original program and it's no easy matter to assess the value-for-money it represents. For me, it will prove an invaluable partner to the word processor." (Amstrad Action 04/86)

The producers of this remarkable program describe it as "the most effective aid to creative thought since the pencil and paper." This is not quite as extravagant a claim as it may sound. While 'Brainstorm' won't actually have ideas for you, it can help to prevent you forgetting the ideas you have had and it will certainly help you organise those ideas and, by rearranging your thoughts, may actually suggest new ideas to you.

'Brainstorm' is a sort of 3-dimensional scratchpad. It accepts random information and ideas from you, the user, and builds a model of these in the computer's memory. 'Brainstorm' is able to capture ideas in a completely random form, then structure and relate them to re-present them in a more organised way.

The controls are extremely simple, so the process of inputting ideas does not get in the way of creative thought. What's more, 'Brainstorm' not only remembers everything you enter, but remembers the context as well. So if the doorbell or the phone rings just as you've had a great idea, the idea will still be there in a readable form when you've dealt with the interruption.

Of course, you can cut, paste and amend your ideas as you wish. Add in afterthoughts, change the sequence, do pretty well whatever you like. Your Amstrad can't actually do lateral thinking, but it may help you to!

There's one disk and a 100-page ring binder manual, but you can start using 'Brainstorm' quickly without weeks of study. It is a very ingenious program.

BRAINSTORM by Caxton.

Amstrad 6128/8256. SAVE £5.00 on recommended price. Pay only £44.99

## REPLAY ROM.

BBC/BBC+.

### BBC TAPE/DISK TRANSFER WITHOUT TEARS.

*"A magical piece of equipment ... more than a toy for those who have to document software: very useful if you can only buy the tape version of a program ... highly recommended."* (A&B Computing 12/85)

*"The best form of transfer I have met ... I have nothing but praise for it."* (Personal Computing Today 09/85)

This easily-installed ROM will handle the transfer of any length of program, because it allows the use of all available RAM from &400 to &7FFF. Easy to use. One of our best-sellers for the BBC! It seems to be 100% effective, transferring all the software we have tried. Loads a stopped screen for printing. Midplay stop-and-save feature. Disc to disc transfers. Anti-piracy feature. For BBC B with OS 1.2 and BBC+.

PLEASE STATE TYPE NUMBER CLEARLY WHEN ORDERING:-

Type R1770. Opus DDOS 3.45. Solidisk DDOS Issue 1. (Not for ADFS upgrade)

Type R1770A. Acorn 1170. Solidisk Issue 2 interfaces (with ADFS or DFS)

Type 1770B+. FOR BBC B+.

Type R1770C. Opus Challenger 3. (Not for ADFS upgrade)

Type R2791. Opus 3.15 (working in Single density)

Type R2793. Opus 3.35.

Type R8271. Acorn DFS, Acorn DNFS, Amcon S/D, Watford S/D, Watford S/D, Pace.

Type R8272. U.D.M. DFS.

Type R8877. Cumana Q.F.S.

'REPLAY' TAPE/DISK TRANSFER ROM by Vine.

BBC/BBC+. Please order ROM by your DFS type carefully. £35.00.

## SPEECH!

BBC.

### THE SIMPLEST WAY TO TEACH YOUR BEEB TO SPEAK.

*"A truly remarkable offering. A rare gem indeed ... an absolute breakthrough for the BBC micro ... a very clever and useful program being offered at a silly price."* (A&B Computing 03/86)

*"A quite remarkable piece of programming ... incredibly easy to use. The end result is as good as anything I've heard this side of the Amiga ... A really superb release that allows everyone to play around with the wonders of Dalek- speak for relatively little outlay. Why pay more?"* (Popular Computing Weekly 12/85)

Just type in to your Beeb (AFTER you've loaded this program!) ... just type in "SAY" and some plain English. Like "SAY THANKS FOR THE SPEEDY DELIVERY SPEEDYSOFT." Then add pause, stress, intonation, as you wish. Then listen to it talk to you. It really is that simple. It can even say correctly "SAY Power mowers are thoroughly tough, though." There are six programs on SPEECH!:-

1. SPEECH. 7.5K of machine-code. Understands numbers. Changes pitch (10 settings) and yet uses only 49 phonemes to say anything you like.
2. SPELL. A spelling-test program. You can put your own words in, too.
3. SAYFILE. Enables you to SAY Wordwise or View files. Just LOAD and speak!
4. RELOCATE. Enables you to move the SPEECH! machine-code around.
5. SP8000. 8K version of the SPEECH! machine-code to enable the program to be used in EPROM or sideways RAM.
6. DEMO. Exactly what it says.

SPEECH! by David J. Hoskins for Superior Software.

BBC. Load approx 3m X 6. Cassette £9.95. Disk (State 40 or 80 Track) £11.95.

## ENTHAR SEVEN.

BBC.

### THE BIGGEST BEEB TEXT ADVENTURE

*"An enjoyable and baffling adventure and a very good buy." (Acorn User 03/86)*

*"The puzzles are intriguing and the solutions are moderately easy. In the main, I knew a probable solution to each puzzle and a likely object to overcome it. However, the difficulty came when attempting to find the object ... the game is text only, but this is plentiful, witty and in colour." (Beebugsoft 12/85)*

*"I doubt that a better game has been written than Enthar Seven ... almost certainly the biggest adventure ever written for the machine ... the quality of the text is extremely high and the puzzles very satisfying: varied and challenging, but fair and logical." (A&B Computing)*

Over 100K of text; 450 locations; 80 objects to manipulate; 1200 messages; all machine-code; move counter; dual drives OK. All objects have a purpose. Package includes one or two disks, your personal help card, instruction booklet and multi-paged Adventurer's Notebook. One of our Beebowners favourites.

ENTHAR SEVEN by Robert O'Leary for Robico.

BBC. DISK ONLY. No Stick. 2X40-Track disks £17.95. 1X80-Track disc £16.95

## FLOPPYWISE PLUS ROM.

BBC.

### 40 USEFUL ROUTINES, INCLUDING "CLONE"

*"THE PIECE DE RESISTANCE IS "CLONE". THIS ROUTINE PROVIDES BACKUP COPIES OF PROTECTED DISCS QUICKLY AND SIMPLY. I HAVE BEEN USING THIS FOR SEVERAL WEEKS AND HAVE YET TO FIND A DISK THAT IT HAS NOT COPIED, INCLUDING THREE THAT HAD BEEN UNCOPIABLE WITH ANY PREVIOUS ROUTINE. I CANNOT STRESS STRONGLY ENOUGH THAT TO COPY FOR ANY PURPOSE OTHER THAN PERSONAL BACKUP IS ILLEGAL." (Micro User)*

This Floppywise+ ROM has been one of our best-sellers for the last six months. It contains 39 other very useful routines, apart from the CLONE routine described above. We do NOT guarantee that Floppywise will back up all protected discs, but as the reviewer above says, we have to yet find one it won't work on.

The other routines include:

ASCII prints a HELP screen for all ASCII values.

AUTOSAVE saves your program every 4 minutes while you're working on it.

BAD repairs BASIC programmes which cannot be listed.

CONVRT automatically converts 40 to 80 Track discs.

CROM copies a resident ROM to disk.

DERRORS prints up a list of Disk Error codes.

DSEARCH will search the disk for the specified string.

DSPACE details all the space available on the current disc, without compacting.

DTAPE transfer from disc to cassette and vice versa.

DZAP displays a sector of a disk for editing.

EDIT to read and edit the function keys.

FCOMPARE compares computer memory with a file on disc.

FIND searches for a string within a BASIC program.

FREE displays unused memory available for BASIC programs.

MENU provides menu to run disc programs with single-key operation.

MOVE allows specified block of memory to be moved.

MSEARCH searches memory for the specified string.

PROTECT can be used to copyproof a disc.

RAMLOAD loads a program into sideways RAM.

ROMS shows the status of all sideways ROMS in the Beeb.

RSEARCH allows a ROM to be searched for a given string.

RZAP allows a specified sideways ROM to be inspected.

TDISK transfers specified files from tape to disk.

TOKENS prints a HELP table of all the BASIC tokens.

VERIFY checks that a disc has been formatted correctly.

AND MORE. All for £29.95. No wonder it's so popular.

FLOPPYWISE PLUS ROM by Software Services.

BBC. Tube compatible. ROM £29.95

## DR DRAW.

Amstrad 6128/8256

### THE PICTURE MAKER.

*"The program comes complete with a very good, generic manual which clearly captions all the available options allowing easy creation of visual aids, pictures, etc."* (Amstrad User 03/86)

DR Draw helps you create visual aids for business presentations and reports. You can "Draw" charts, diagrams and text slides exactly as you want them and know that no-one else can get them wrong in the printing!

Use this program for organisation charts (or 'organograms' if you prefer), flow charts, business logos, technical diagrams, maps ... In fact, just about any kind of shape or line drawing you can think of. (This is not a challenge, please do not tell us it won't do four-sided triangles.)

DR Draw is menu-driven; that is, you choose what you want from the many options you are offered by the program. You can select pre-programmed shapes - circles, bars, arcs, rectangles, polygons and lines - or create your own pictures by modifying these shapes, using either a mouse (6128) or the keyboard. You can add text anywhere you wish, choosing from different type faces to achieve the best effect.

You can fill the shapes with colour (if you have a colour printer) or with patterns, enlarge or reduce them, move them and copy them. You can zoom in for detailed work and zoom out to fit your picture neatly in the space you have available. If the drawing is bigger than the screen, you can pan across the different sections as you wish.

Your drawing can be stored on disk, of course, and printed out to exactly fit a horizontal or vertical A4-size page, or overhead transparencies. Amstrad and Epson-compatible printers are fine. You may have trouble remembering that you are supposed to be putting together a document or a presentation and not just having fun. It's surprising how convincing a bit of your art direction can make an argument look, though!

**DR DRAW** by Digital Research.

Amstrad 6128-8256. Save £5.00 on recommended price. Pay only £44.95.

## DR GRAPH.

Amstrad 6128/8256.

### THE CHART MAKER.

*"The program is driven completely by menus and, once set up, is suitable for operation by non-technical personnel ... Every menu which the user will be faced with when operating the program is explained in detail with examples given where necessary."* (Amstrad User 03/86)

DR Graph is pretty well essential if you want to produce good-looking graphs and text-only charts. It makes it easy to turn all the complex business information which you may understand into clear, effective graphics which, hopefully, others can also grasp quickly. DR Graph is compatible with Supercalc 2 and with both Amstrad and Epson-compatible printers.

Data can be entered either manually, or from spreadsheets like Supercalc, and you can produce line, bar, scatter and stick graphs as well as pie charts and text-only charts.

You don't have to learn lots of complicated commands either. Just choose your options from menus and maybe select some options by filling in a form. When you've finished your selections, you've finished your graph.

You can choose from 3 different type-styles, plus the Amstrad face. There's a choice of line styles, line and bar widths and eight different filled patterns to make your charts as clear as possible. You can add borders and labels as you wish. If you have a colour printer, it works in colour, too.

Bar charts can be stacked, clustered or arranged in steps or sticks. Pie charts can include exploded slices! You can combine different types of chart in one if you wish, line charts and bar charts for example. Up to four different charts or graphs can be combined on a single page.

You see on the screen exactly what you've designed. Print your charts and/or store them on disk for later updates. It's amazing the difference this program can make to the way you present your information!

**DR GRAPH** by Digital Research.

Amstrad 6128/8256. SAVE £5.00 on recommended price. Pay only £44.95.

## SIMPLE ACCOUNTS.

Amstrad 464/664/6128/8256. (Versions differ.)

NEW.

### THE SIMPLEST ACCOUNTING PACKAGE OF ALL.

*"Most definitely this system removes most of the chore from doing the books, including the dreaded VAT."*  
(Computing With Amstad 12/85)

This program may well be all you need if your accounts are pretty straightforward. It does not pretend to be a full professional package, but nor does it take you ages to understand either. And the financial information it provides can make running your business a great deal easier.

First, you simply type in the titles for both sales and purchase classifications, with up to 20 options (wages, purchases for resale, etc.) Then you make your entries, each one having a date, a classification, a reference (usually name and invoice), the amount, the VAT content if any, and the payment reference. A VAT calculator will extract the VAT from total amounts as necessary (e.g. on petrol receipts.) For each entry a number is shown on the screen which may be written on the original document as a cross-reference.

Simple Accounts keeps track of debtors and creditors and you allocate payments as they are made. A maximum of 200 entries may be kept on any one folio, which can be the length of any convenient accounting period. You may have any number of folios, of course, so your total entries are unlimited. Entries can be arranged in date order.

That's all the information you need to input. You can now retrieve the information as a list of entries made to any folio, for sales or purchases with or without VAT and search for virtually any subsection of the list you require (e.g. all invoices paid with a single cheque.) A simple code can also be embedded in any entry to enable that entry, or series of entries, to be accessed (e.g. all purchases related to one particular contract.) Entries can be analysed and VAT reports can be produced, giving the information required on a standard VAT return. Purchases and sales at zero-rate can be separated. An up-to-date list of creditors and debtors is always available. All reports can be printed out as required. It is really very simple and efficient.

**SIMPLE ACCOUNTS by Cornix.**

Amstrad 464. Cassette £29.95

Amstrad 464/664/6128. Disc £34.95

Amstrad 8256. Disk £34.95.

## CASH TRADER.

Amstrad 6128/8256.

### THE SIMPLEST PROFESSIONAL ACCOUNTING PACKAGE.

*"One of the most-friendly pieces of software on a CP/M micro. The manual was hardly necessary at all. Cash Trader is a very easy system to install. If, like many small firms, you do your own accounts, it will not impose on you ... If your paperwork tends to be somewhat haphazard, Cash Trader is brilliant at creating order from chaos ... it is flexible and capable of working in almost any small business environment ... a powerful program, excellent value for any small business."* (What Micro 02/86)

Read also the quote from What Micro on our 'Sage Popular Accounts' page to help you decide which of the two programs is likely to be right for your business. This program is ideal if you run any cash-based business and want to control it without knowing anything about accounting. As long as you can tell income from expenditure, you can probably get on fine with using Cash Trader!

The program is mostly menu-driven, so you just select options by using the arrow keys. Typing is reduced to the absolute minimum. Enter your piles of paperwork and Cash Trader will even sort them out for you.

As you enter each debit or credit, Cash Trader instantly updates your balance sheet and Profit and Loss account and displays them on the upper part of your screen. So, if you're going broke or making a fortune, you know instantly.

The manual is very clear and simple, with blow-by-blow, key-by-key instructions and plenty of examples to follow. Cash Trader also automatically extracts and accumulates VAT and reports on all VAT transactions.

As you get used to the program, you'll find that Cash Trader gives you total flexibility in creating your own analysis heads and, with the extra Analyser module, it extracts information under any criteria you care to define. You can produce reports and analyses at the touch of a key.

HM Customs & Excise recognises the suitability of Cash trader reports for VAT purposes and one press report suggest that their officers are being trained to understand the program to help you with your reports.

**CASH TRADER by Quest.**

Amstrad 6128/8256. SAVE £5.00 on recommended price. Pay only £94.95.

**CASH TRADER with ANALYSER by Quest.**

Amstrad 6128/8256. SAVE £10.00 on recommended price. Pay only £139.45.



## CBASIC COMPILER.

Amstrad 6128/8256.

### FOR CREATING BUSINESS APPLICATIONS.

*"A very powerful BASIC Compiler ... CBASIC has two distinct advantages for the serious software writer; it produces directly executable COM files for execution in CP/M, with all the speed and source-code protection advantages of a compiler, and also direct access to the GSX graphics capability." (Amstrad User 03/86)*

CBASIC compiler is an enhanced CBASIC with important advantages for software professionals. It's a native code compiler that allows separate modules to be written, tested and then combined to create a complete program. CBASIC Compiler's fully-integrated graphics extensions allow you to write versatile graphics programs for a multitude of applications.

CBASIC Compiler combines the speed of machine-code with the ease of use of the BASIC language. A program compiled with CBASIC Compiler executes from eight to ten times faster than the same interpreted program.

CBASIC Compiler includes a fully-integrated set of graphics statements and functions. Device-independent graphics capability allows you to direct output to any graphics peripheral without recompiling your programs.

Extended precision 14-digit decimal arithmetic assures that fractional parts of pound amounts will be exact and that ledgers will balance to the penny. CBASIC Compiler also supports integer arithmetic, so you can use integer variables to increase execution speed.

Source code written in CBASIC is upward compatible to CBASIC Compiler. The multiple line function (MLF) capability with multiple parameters provides features found in block-structures languages such as PL/1 and Pascal. Local variables can be declared in an MLF. The MLF function may be declared as external, belonging to an entirely different program module.

CBASIC Compiler is designed to meet the high-performance needs of the software development professional or the experienced student of BASIC. Graphic programs need GSX supplied with 6128 and 8256.

CBASIC Compiler by Digital Research.

Amstrad 6128/8256. SAVE £5.00 on recommended price. Pay only £44.95.

## PASCAL/MT+.

Amstrad 6128/8256.

### THE MOST COMPLETE PASCAL AVAILABLE.

This is what Digital Research have to say about this important piece of software:

Pascal is a highly structured language originally designed for teaching programming. Data types are extensive and matched to your programming needs. These qualities, plus compactness and execution speed, have made Pascal highly regarded as a microcomputer development language.

Pascal/MT+ is the full ISO standard Pascal, extended to provide a comprehensive professional programming environment for industrial, business and educational applications. Pascal/MT+ extends the inherent advantages of the highly structured Pascal language. It's faster, more versatile, more portable, and easier to use in sophisticated applications which demand segmented development.

Unlike other systems which use intermediate forms, Pascal/MT+ translates directly to high-speed object code. Therefore execution is much faster than traditional pseudo-code Pascal compilers. The Pascal/MT+ package includes a compiler that generates relocatable object files, a linker to generate an executable file from the relocatable compiler output, a run-time support library, a disassembler to help the programmer understand the program in final form, and a debugger to allow symbolic program debugging. Library routines are included to perform tasks ranging from transcendental functions to the handling of machine interrupts.

In addition to the standard ISO numeric types, Pascal/MT+ supports either Binary Coded Decimal (BCD) or floating point real numbers for the arithmetic precision essential in business applications. For industrial users, Pascal MT+ offers the efficiency of native "ROMable" machine code, as well as special features to reduce program size and enhance I/O capabilities. And for educational use Pascal/MT+ is the fully implemented Pascal you can start with, stay with and never outgrow.

Pascal/MT+ is designed to meet the high-performance needs of the software development professional or the advanced student of Pascal. Programs created with Pascal/MT+ on the 6128 or 8256 run on these machines or the CPC464 and 664.

CBASIC PASCAL/MT+ by Digital Research.

Amstrad 6128/8256. SAVE £5.00 on recommended price. Pay only £44.95.

## THE KNIFE.

Amstrad 6128/8256.

### THE DISC SECTOR EDITOR.

*"It is powerful, but friendly ... I have in the past had hours of work saved by utilities such as this and really every serious user should have one 'just in case.'" (Popular Computing Weekly 02/86).*

The Knife is a disc sector editor for the Amstrad 3" discs. Tony Kendle's review in Popular Computing Weekly went on to say... "There are, in fact two programs supplied that do two slightly different jobs and between them you should find the correct level of flexibility and ease of use to suit you. The editing control you are given over the disc is the equal of any I've seen; it is extremely easy to get to the desired sectors, tracks and files to make your changes and it includes special operations such as string or byte-sequence searches.

Secondly, since it runs under CP/M rather than AMSDOS, it will also work on the PCW 8256 computers, and is quite cheap for a program on this machine.

Thirdly, it comes supplied with the invariably excellent Hisoft documentation. In this case you are given a full beginner's course on the way CP/M (and hence AMSDOS) disc directories and formats work."

We agree with Tony Kendle that if you want to have more control over your discs, you could do a lot worse than try this program.

THE KNIFE by Hisoft.

Amstrad 6128/8256. Disk £12.95.

## NEWWORD.

Amstrad 6128/8256.

NEW.

### WORD PROCESSOR PLUS SPELLING CHECK.

*"Newword should have enormous appeal for two different sets of people: 6128 owners who can afford a second disk drive, and 8256 owners who want to go beyond LocoScript. So long as they are familiar with Wordstar or are prepared to spend time getting to grips with a powerful program, this package is unbeatable.*

*"It's greatest appeal will be for people who are familiar with Wordstar and want to run a similar program on their Amstrad. Such people will immediately find themselves at home with Newword. At least 90% of the commands are identical. Text is entered and edited in almost exactly the same way and files from the two programs are interchangeable.*

*"The authors of Newword have tried hard to eliminate Wordstar's ambiguous prompts and have also revamped the range of Help menus. This, coupled with a good, and very large, manual means that a newcomer should be able to get to grips with the program a good deal quicker than with Wordstar. However, it retains Wordstar's initially confusing system of multi-key commands — this, plus the sheer size and complexity of the program, means that if ease of learning is a high priority, you might well do better to look at a simpler and cheaper word processor such as Tasword or Protex.*

*"If you write so much that you need a word processor as good as this, you'll have to fork out for the second drive (if you have a 6128). 8256 owners don't have this problem as they can simply run Newword from their built-in RAM disk drive (drive M) and use drive A for storing documents.*

*"The lack of a second drive is an even greater handicap when it comes to using the EXCELLENT SPELLING CHECKER program that's included in the package ... the checker has a built-in dictionary with a remarkable 45,000 words! It's fast and powerful ... this one is the state of the art." (Amstrad Action 04/86)*

One of the most powerful programs available for an 8-bit computer. Combines mailmerge features with a powerful wordprocessor. It is NOT easy to get to grips with, although the 100+ page manual is clear. There are practice documents and mailmerge examples on the disc.

On side two, THE WORD+ spellchecker with its 45,000 word dictionary can also solve crosswords, correct spelling, find rhymes and solve anagrams! Seriously if you can't spell a word, the LOOKUP command will find it for you. Wordcount available, even word frequency count. DICTSORT will alphabetize any text file. This program is great for cheating at crosswords and Scrabble.

NEWWORD by New Star.

Amstrad 6128/8256. (6128 needs 2 disk drives) Disk £69.00

## PROTEXT.

Amstrad 464/664/6128

NEW.

### THE ULTIMATE AMSTRAD WORD PROCESSOR?

"Don't miss it. It is superb." (Popular Computing Weekly 11/85)

"The EPROM version has a clear advantage because it allows for a larger text area as well as an instantly available incorruptible program ... I am stunned by the speed at which 'Protex' performs the text operations, there is nothing like it on the Amstrad. Secondly, it really does seem to have most of the features of 'WordStar' but with an elegance and simplicity all of its own. Due mostly to the way the commands are structured, they are a joy to use and very easy to learn ... For the asking price, 'Protex' knocks 'Pocket WordStar' into a cocked hat." (Amrix 11/85)

We have waited for five months before including 'Protex' in our list of recommended programs, simply because its promised spelling checker was not available. Now that 'Prospell' is finally available, 'Tasword and Tas-Spell' at last have some serious competition. Whether or not 'Protex' is, as its makers claim, 'The ultimate Amstrad word processor', it certainly is very fast and many-featured.

In addition to the usual wordpro features, you will also find printer features including emphasised, condensed, double-strike, elite, italic, enlarged, pica, NLQ, subscript, superscript, underline. Built-in Epson printer-driver; ability to easily define your own printer-driver if necessary. Built-in character sets include Danish/French/German/Italian/Spanish/Swedish.

40-page manual is an easy read. Print options include headers/footers, page numbers; variable line spacing, page length, margins. Continuous or single sheet printing and multiple copies. Optional on-screen HELP. Find and replace, insert and delete.

DON'T FORGET to look at PROSPELL, also in this catalogue. A spelling checker really is indispensable.

#### PROTEXT by Arnor

Amstrad 464/664/6128 on disc, ROM or plug-in cartridge.

Disc: £26.95.

ROM: £39.95 (fits any ROM expansion box.)

Plug-in cartridge: requires no ROM box, fits into your expansion port and costs just £49.95. (If you have a 664, please add £5.00 for a special C1 connector.)

## PROSPELL.

Amstrad 464/664/6128

NEW.

### FAST SPELLING CHECKER FOR PROTEXT, TASWORD, AMSWORD etc.

This extremely fast and powerful spelling checker can be used not only with Protex, but also with files created on Tasword, Amsword, Newword and just about any word processor's ASCII files running on an Amstrad. It does NOT work with the Amstrad 8256, which is a great pity.

Prospell will check files at around 2000 words per minute, which is very fast indeed. Options include the facility to let the program look up the correct spelling required in its dictionary! You can also edit dictionary, list dictionary, find words with wildcards, anagrams etc.

Prospell comes complete with a 30,000 word English dictionary expandable to over 50,000 words. Unlimited extra volumes can be created. Files can be checked against any number of dictionaries. Prospell automatically detects whether you have one or two disc drives. There are two versions of Prospell:

PROSPELL on disc.

PROSPELL on ROM and dictionary disc. If you are buying PROTEXT on plug-in cartridge, you will also need the 4-way ROM card which plugs into the cartridge so that you can run Protex and Prospell simultaneously.

#### PROSPELL by Arnor

Amstrad 464/664/6128 on disc or ROM.

Disc: £24.95.

ROM and dictionary disc: £34.95 (fits any ROM expansion box.)

Add 4-way ROM card to use Prospell with Protex on plug-in cartridge: £15.95.

# PROJECT THESIUS.

BBC.

NEW.

## RICK HANSON'S SECOND ADVENTURE

This is the latest adventure from Robico, famous for their ingenious BBC text adventures. (We keep hoping they'll convert them to CP/M to run on the big Amstrads: hint.) This one is entirely in machine-code and has used the Midge message compression system (also in this catalogue.)

There are over 200 locations; multiple commands are OK; Mapmaking is essential; SAVE game; all puzzles have logical solutions, there is no magic; written Help service. Project Thesius comes complete with your free Adventurer's Notebook. You do not have to have played Rick Hanson's first adventure to enjoy this one, but if you would like to, see below. This is the story of Project Thesius...

"The enemy has made a major breakthrough in particle beam technology and is currently developing an Advanced Weapons System, called Project Thesius. If we are to retain the balance of power, we must find out more about this Project. So we send in Rick Hanson. One of our submarines will beach him at Fisherman's Cove and will await his return. More information will be provided once he has landed, but subtly, to avoid raising suspicion..."

(Rick Hanson's first 220-location text adventure called, ingeniously enough 'RICK HANSON' is available on Cassette at £9.95 and on disk (please state 40 or 80 track) for £11.95. A&B Computing said "If you want to know how good an adventure can be, buy this and find out!" and Popular Computing Weekly said "Good to see there are still a few programs around that make you envious of BBC owners.")

PROJECT THESIUS by Robert O'Leary for Robico.

BBC. Load 4m. No Stick. Cassette £9.95. Disk (State 40 or 80 Track) £11.95.

# NEW WORD.

## WORD PROCESSOR PLUS SPELLING CHECK.

# THE MIDGE.

BBC

NEW.

## THE BBC MESSAGE COMPRESSION SYSTEM.

If you are in the habit of writing BBC text adventures, or even if you are just about to start doing so, then you will find the Midge absolutely invaluable. And, so simple even we could use it. The instructions run to a whole 4 pages, so you can't get too confused.

The Midge is a suite of 3 programs which will compress up to 768 messages of up to 255 characters each, store them in memory and then print them in your own programs using a machine-code routine.

It is similar to the system used in Robico's own adventures ('Enthar Seven' and 'Project Thesius' are also in this catalogue.) Usually, Robico claim that compression is of the order of 45 — 50%. The first message we tried to compress was reduced by 51.02%, but we may have been lucky.

In this utility is a text editor, a compression program and a machine-code generator. They are all menu-driven.

The characters allowed in your compressible messages are A-Z, space, punctuation. Capital letters are OK. Spaces are produced automatically after punctuation. You can create, edit, load, save or view a file and compress messages and load linked files automatically.

Two example text files are included on the program disk for you to practise on. And Robico are perfectly happy that you should use Midge to compress messages in your own commercial programs.

THE MIDGE by Robico

BBC. Disk (State 40 or 80 Track) £11.95

## QUILL/ILLUSTRATOR/PATCH.

Amstrad 464/664/6128. BBC. Spectrum/Spectrum 128. **NEW.**

### WRITE AND SELL YOUR OWN ADVENTURES.

"The Quill is a superb utility, the next best thing to writing in machine-code. It overcomes most of the memory limitations imposed by programming in BASIC and must be an absolute godsend to people who have the imagination, but not the programming ability, for creating adventures. I cannot recommend it too highly." (Computing with Amstrad 11/85)

"The manual supplied with 'The Quill' is probably one of the best supplied with any computer product." (Amstrad User 05/85)

"A tried and trusted product, well-known to software houses and with a good reputation for aiding in the development of successful games." (Amstrad Action 01/86)

"Many pictures can be produced using very little memory space ... it runs very fast indeed ... you are also provided with a wide range of shading patterns to use in the fill routines. It's ingenious and powerful." (Popular Computing Weekly 10/85)

"A very easy means of creating graphics ... combined with the excellent 'Quill', it enables a lot of people to design outstanding adventures without too much technical knowledge." (Crash! 03/85)

The Quill/Illustrator combination has been used for many commercially successful adventures (Terrormolinos, Bored of the Rings, Robin of Sherlock etc.) The Illustrator makes it easy to add full-screen pictures to your Quilled adventure.

On the Amstrad package is a 'Splitter' program, which allows you to produce split-screen text-graphics if you wish. To do this on the Spectrum version, you must also buy 'The Patch'.

The brand-new BBC version is currently for text-only adventures, but Gilsoft promise that the BBC version of the Illustrator should be around by June. So if you start planning your BBC adventure now, you should be able to add pictures later.

QUILL/ILLUSTRATOR/PATCH by Phil Wade for Gilsoft.

Amstrad 464/664/6128. QUILL/ILLUSTRATOR for split-screen text-graphics adventures . 2 Cassettes £22.95. 2 Discs £35.95

BBC. QUILL for text adventures. Cassette £16.95. 40/80 Track Disk £22.95

Spectrum: AND Spectrum 128. QUILL/ILLUSTRATOR/PATCH for split-screen text-graphics adventures. 3 Cassettes £28.95. (The Patch is also available separately at £6.00.) Enhanced Spectrum 128 version by June hopefully.

## THE AMX MOUSE.

Amstrad 464/664/6128. BBC/BBC+. Spectrum: NOT Spectrum 128.

### "A LOVELY LITTLE CREATURE" (Crash!)

"A lovely little creature. It is an ideal tool ... the software support provides all the help required ... the manual is concise and excellently executed. A very worthwhile product." (Crash!)

"A complete professional package that stands amongst the best on any computer ... remarkable value." (Sinclair User 02/86)

"One of the most impressive and certainly the most original Amstrad peripherals I have seen." (Popular Computing Weekly 11/85)

"SuperArt is a super start! Using the program is great fun and can be learned literally within minutes." (A&B Computing 01/86)

The mouse is the easiest way yet of controlling your computer. Printouts on Amstrad or Epson-compatible printers. Also compatible with Mini Office 2 and AMX Pagemaker (both in this catalogue.)

The BBC MOUSE KIT is 6502, BBC+ and Wordwise/View compatible. The kit includes illustrated manual, new 16K ROM and Mouse, plus Super Art and Icon Designer on 40/80 Disk.

The AMSTRAD/SPECTRUM MOUSE KIT includes the mouse (plugs into joystick port) plus manual, plus four programs on cassette. Tape/disc or tape/microdrive feature included. Programs included:-

AMX ART is a drawing program with lots of icons, pull-down menus and pointers.

PATTERN DESIGNER lets you create your own patterns.

AMX CONTROL lets you use the mouse in your own programs.

ICON DESIGNER creates and stores icons for use in your own programs.

AMX MOUSE PACKAGE: SAVE £5.00 ON RECOMMENDED PRICES.

Amstrad 464/664/6128. Mouse/Cassette kit. (Disc transfer OK.) £64.95

BBC/BBC+. Mouse ROM/Disk kit. £84.95.

Spectrum: NOT Spectrum 128. Mouse/Cassette kit. (Microdrive OK.) £64.95

## THE ART STUDIO.

*Spectrum/Spectrum 128.*

### **THE BEST GRAPHICS PROGRAM EVER.**

*"One of the most complex and powerful design packages currently available for the Spectrum ... its major and certainly most profitable use is as a means of designing title screens for commercial games." (Personal Computer World 03/86)*

*"A graphics program so good it not only has every feature professional artists could possibly want, it even does its best to rewrite the dreaded Spectrum hardware." (Popular Computing Weekly 03/86)*

*"Certainly the best graphics program ever designed for the Spectrum and you don't really need to have any great artistic talent to produce professional-looking results." (Popular Computing Weekly 12/85)*

*"It is an extremely powerful utility which should be of use to professional artists and designers as well as the home user." (Sinclair User 10/85)*

This program seems to carry on attracting rave reviews and it is still scheduled to appear shortly for the Amstrad. The 58-page illustrated manual is clear and extremely helpful and the makers even offer A4-size full colour screen dumps of your works of art for only £4.95. Works with keyboard, sticks (not Kempston stick on 128) or AMX or Kempston mouse. (This program comes free with the Kempston mouse, which is also in this catalogue.)

**THE ART STUDIO** by James Hutchly for Rainbird.

**Spectrum: AND Spectrum 128. Load 5m39s. Cassette £14.95**  
(Enhanced version 'Art Studio 2' is promised for Spectrum 128 soon.)

## KEMPSTON MOUSE.

*Spectrum/Spectrum 128*

**NEW.**

### **THE ONLY SPECTRUM 128 MOUSE.**

It's a great little mouse. Kempston are determined that it will become the industry standard for mice, just as their joystick is pretty well the industry standard. (Until it suffered a nasty blow by the Spectrum 128 not running some programs with Kempston joystick option: this was hardly Kempston's fault and we imagine it may have been put right by the time you read this. All our reviews err on the safe side. There's nothing worse than sending programs to and from Papua New Guinea arguing about what runs on what.)

Anyway, this is a great little mouse, and it really does work on the Spectrum 128. And you get 'THE ART STUDIO' program (also in this catalogue) absolutely free, so that can't be bad.

What you get in the big box is an interface which you plug into the back of your Spectrum BEFORE you turn on the power. Please don't write and tell us it doesn't work any more because you plugged it in while the Spectrum was live. Then you plug your mouse into the mouse interface and bingo! you have mouse control.

The instructions include short specimen program listings to make sure your mouse is up to scratch. And it's about as simple as that. If the Kempston mouse was older, we would have some reviews to quote. As it is, we'll just leave you some space to write 'Must Buy Kempston Mouse Soon' in. We like our Kempston mouse and it's very happy on our 128 Spectrum.

**KEMPSTON MOUSE** by Kempston Micro Sales.

**Spectrum: AND Spectrum 128. Kempston Mouse + 'The Art Studio': £69.95.**

## SUPADRIVE.

SPECTRUM/SPECTRUM 128. *Amstrad Spectrum 128. Save £128.8256.* NEW.

### TURBO CHARGE YOUR MICRODRIVE.

Brilliant new Spectrum (and Spectrum 128) utility by Transform. If you're into microdrives (and judging by the numbers of cartridges we've sold, most of our Spectrum customers are) then here is a great new way to turbo charge your microdrive cartridges.

This SUPADRIVE utility will ...

1. Allow you to recover corrupted microdrive cartridges, over-riding the "FILE NOT FOUND" error report.
2. Allow you to format cartridges with up to 105K, enabling you to save 2 X 48K programs on one cartridge. You can choose from 9 different densities to decide just how far you want to push your microdrives.
3. Use the FULL CATALOGUE to show all machine-code addresses including the start address and the start lines of BASIC programs. You can select the baud rate between 110 and 19200.
4. Give you FASTLOAD to let you load up to 21 programs with one key-press.
5. Give you a full-size printer utility which allows shaded A4-size screen dumps of the whole or part of the screen on Epson-compatible printers. This routine is compatible with most printerfaces, but was written for the RS232 interface.

SUPADRIVE by Transform.

Spectrum: AND Spectrum 128. Microdrive cartridge only: £9.95

## MONEY MANAGER.

Amstrad 464/664/6128/8256. (Versions differ) NEW.

### PERSONAL OR SMALL BUSINESS FINANCIAL MANAGEMENT.

"Quite the best and most flexible personal accounts system I've seen — doubles as an inexpensive business system."  
(Computing With Amstrad 12/85)

This program will enable you to record and analyse a whole year's financial transactions, and to display the results graphically so that they are easier to understand. It is fine for personal finances, but could also be used by small businesses.

Up to 100 transactions per month can be entered. Each is filed under day/date, account number (e.g. Visa, Halifax etc), Reference (cheque or invoice number), one of 50 class codes (mortgage, rates, stationery etc), a description ('box of ten discs'), the amount involved and an optional single character sort code (b)usiness, (p)ersonal etc.)

Then you can select the categories you want (e.g. all business motoring expenses using a credit card) and produce reports as you need them:-

Full detailed statement, for any month or whole year.

Totals in each class for month or year.

Totals in each class for each account.

Monthly maximum, minimum, average balances, turnover, cashflow etc.

Bar graphs of any category month by month.

20-page manual is clear and helpful and the disc includes a full set of practice data on the second side to get you used to the program's possibilities quickly.

Please note that the 8256 version is grander and cleverer and uses the extra computing power available.

MONEY MANAGER by Connect Systems.

Amstrad 464/664/6128. Disk £17.95.

Amstrad 8256. Disk £23.95

## SAGE POPULAR ACCOUNTS.

Amstrad 6128/8256.

### USED BY 5,000 BRITISH COMPANIES

*"For my money, the Sage package has the edge, mainly due to its completely integrated approach ... the manual runs to 80 pages, is full of illustrations and is friendly, while still being concise." (Amstrad Action 02/86)*

*"Aimed at small businesses, but slightly larger than those who use Cash Trader. It requires more effort than Cash Trader but it is worthwhile and can be delegated to junior staff ... Sage maintains a User Hotline, which is extremely useful. This program is very powerful. It can handle a lot more data than Cash Trader and it provides far more printed reports. It also provides the user with more facilities, such as mailing list labels. It really does have all the power of more sophisticated accounts packages running on machines like the IBM PC, at a fraction of the cost." (What Micro 02/86).*

This famous program has been specially modified for the 8256/6128. It is easy to install and use, and Sage's 90-day Hotline should get you out of any trouble. The manual too is really very good. The whole system is supplied on one disk, too, which makes life easier. It is suitable both for cash traders and those doing business on credit. It provides all the necessary functions for a fully automatic sales, purchase and nominal ledger system, plus all the reports you are likely to want. You only use the ledgers and functions you need.

Up to 999 Sales and Purchase accounts. Automatic double-entry posting. Sales and purchase ledger cards. Debtor and creditor ageing. Cash book and journal entries. Customer statements. Full information/audit trail. 999 nominal ledger accounts. VAT return analysis. Trial balance. Bank/VAT and cash reconciliation. Monthly and year-to-date profit and loss account and balance sheet. Budget variance reporting. Account balances. Credit limits. Sales/Purchase ledger listings. Aged debtors/creditors with cumulative t/o. Day books. Open item ledgers. All ledger accounts and control accounts are automatically updated with only one keyboard entry.

Printed reports: Sales/purchase ledger cards; aged debtors/creditors; monthly journals/day books; nominal ledger cards; trial balance; bank/VAT reconciliations; VAT analysis; profit and loss account; budget variance report; balance sheet; mailing labels.

#### POPULAR ACCOUNTS by Sage

Amstrad 6128/8256. SAVE £5.00 on recommended price. Pay only £94.99.

## SAGE POPULAR INVOICING.

Amstrad 6128/8256.

### USE THIS WITH (or without) POPULAR ACCOUNTS.

If you are running a business which sends out a lot of invoices, then you could find this program extremely useful. This program can be used by itself as an invoicing and stock recording system, or you can use it together with Sage Popular Accounts. What this program adds to the Accounts package is a free-format invoice generating system, linked to a stock recording system which can also be integrated to your sales and nominal ledgers.

Up to 9999 stock items, with invoicing linked to stock files. You can easily design your own invoice format. Your stock files are automatically updated. There's a useful recording and reporting system for re-order levels and automatic stock valuation. Plus a turnover and individual profit report.

Printed reports: audit trail details; stock list; stock valuation; stock profit report; re-order level report.

#### POPULAR INVOICING by Sage

Amstrad 6128/8256. SAVE £5.00 on recommended price. Pay only £64.99.

## SAGE COMBINATION PACKAGES.

### HOW TO SAVE EVEN MORE MONEY!

Popular Accounts plus Popular Invoicing. Pay only £135.00.  
(Save £15.00 on recommended package price.)

Please order as 'Accounts/Invoicing package.'

Popular Accounts plus Invoicing plus Payroll. Pay only £180.00  
(Save £20.00 on recommended package price.)

Please order as 'Accounts/Payroll/Invoicing package.'



## MASTERFILE DATABASE.

Amstrad 464/664/6128. Spectrum/Spectrum 128.

### THE CLASSIC MICRO DATABASE

*"A real landmark in terms of quality and price ... presentation is superb ... well-written manual makes learning the program very easy."* (Popular Computing Weekly 06/85)

*"The most comprehensive of the databases ... ideal for business use."* (Sinclair User)

*"Really remarkable display ... the most outstanding feature is the opportunity to actually manipulate and process the data you're displaying."* (What Micro?)

SPECTRUM MASTERFILE: 26 lines or 'fields' for each record, up to 128 characters in each field. Intelligent searches for character or number comparisons. MICRODRIVE commands included. Unrestricted number of records. Around 32K of RAM available for data even on 48K Spectrum. Fast search and sort. User-defined display/print formats. Up to 51 columns available with the amazing Microprint facility. MFPrint is included to format your data for a full-size printer; works with most interfaces. Microdrive compatible.

AMSTRAD MASTERFILE 464/664: 40 lines or 'fields' for each record, up to 240 characters per field. Over 500 full names/addresses per file. 80-column screen format. 1-20 records per screen. Multiple sort routines: fast search by multiple criteria. The first ever home micro relational database. (You can have 'child' records sharing 'parent' data.) Allows a file to be routed to other programs — for example Tasword (also in this catalogue.)

AMSTRAD MASTERFILE 6128: 50 lines or 'fields' for each record, up to 240 characters per field. Up to 1,000 names/addresses per file. Multiple user-defined screen formats. Left/right justify headings. Ruled lines, column totals. Data sharing using parent/child relational logic; word-processing; numeric editing; fast sort in ascending/descending order, alpha or numeric. Fast search by any criteria you select. Totally menu-driven. Data can be routed to Tasword, Protex, Mastercalc 128. Detailed manual and example files. File capacity is 64K.

MASTERFILE DATABASE by John Campbell for Campbell/Amsoft.

Amstrad Masterfile 464/664. Cassette £26.25.

Amstrad Masterfile 6128. Disk £33.00.

Spectrum: AND Spectrum 128. Cassette £19.95 (Microdrive compatible)

## OMNICALC 2.

Spectrum/Spectrum 128.

### THE CLASSIC SPECTRUM SPREADSHEET

*"There is a professional feel about it which makes it stand out from the rest ... it is very difficult to go wrong."* (Personal Computer News)

*"The easiest program of all to use ... the manual is by far the best."* (Popular Computing Weekly)

*"If more programs shared the qualities of Omnicalc, then we might well see more Spectrums in offices."* (Home Computing Weekly)

The only Spectrum spreadsheet written entirely in machine-code. Supports a full-width printer through most interfaces. Or ZX printer. Can be used with or without microdrives. Built-in graphic (barchart) facility.

Repeat function, Insert/delete rows or columns. Define any sheet up to 5000 cells (99 columns by 250 rows.) Helpful and clear 32-page manual with worked example.

Comes with Omnicalc Extension Kit. Suits most Spectrum disc drives and Wafadrives. Epson-compatible screen dump. Plus formulae printout routine.

OMNICALC 2 by Dave Reidy for Microsphere.

Spectrum: AND Spectrum 128. Cassette £21.95 (MICRODRIVE COMPATIBLE)

# PAGEMAKER.

BBC/BBC+

NEW.

## GRAPHICS DESIGN/WORDPROCESSING SYSTEM.

*"One of the most professional packages I have seen for the BBC micro ... The whole system has been very well thought out. I am happy to see that they have taken into account the new 1770 based filing system. Pagemaker also works a treat on the Opus Challenger RAM disc. I think you would find it very difficult to find a facility they haven't included somewhere ... All I can say is go and buy it, whether you have a mouse or not. This is an excellent package and well worth the money."* (A&B Computing 04/86)

*"A very powerful, comprehensive piece of software which can be used by anybody who wants to produce newsheets, posters, leaflets or flyers."* (What Micro? 03/86)

*"One of the most absorbing pieces of software I've used. Some people will have little use for it, but I suspect it could have all kinds of uses not yet thought of. A marvellous piece of software."* (Beebug 03/86)

AMX Pagemaker requires at least one 40-track disc drive. It has realtime graphics with fast continuous scrolling up and down an A4 page and uses Mode 0, for the highest possible graphics resolution on your Beeb.

You can type directly onto the screen, using any of the 16 typefaces supplied, or design your own type. Load in View/Wordwise files as you wish, with automatic on-screen formatting. Full pixel control over character size/spacing.

Draw, spray, paint, using either the patterns supplied, or your own designs. You can load in drawings and digitised pictures from all BBC graphic modes. Cut and paste includes copy, move, rotate, stretch, zoom.

Previewer lets you check up to 3 A4 pages at a time before outputting. Most printers are compatible. Comprehensive manual.

*(Please note that although the manufacturers — AMX — try hard they are producing such technically complex packages that they sometimes have supply problems with one or more of the bits. We will continue to try to fill your orders as rapidly as possible. If speed is critical, phone first.)*

PAGEMAKER by Advanced Memory Systems Ltd.

BBC/BBC+. Two ROMs and two discs. AMX Mouse/sticks/keyboard OK. £49.95.

# IMAGIN.A.

BBC/BBC+ 128.

NEW

## BBC ILLUSTRATED DOCUMENT UTILITY.

This is what Ibbotsons Design have to say about this very sophisticated new BBC utility:

*"One of the first programs specifically written to take full advantage of the additional memory of the BBC B+128 and the extra graphics facilities of Acornsoft's GXR ROM. This is an artwork creation program with user-friendly icons and pull-down menus. Controlled by a mouse, trackerball, Grafpad, digitiser or just the keyboard cursor keys, 'Imagin.a.' features a full range of drawing functions all accessed by simply pointing to a screen icon. Pull-down menus select from 6 line styles, 7 brush shapes, 24 graphics symbols, 5 pre-defined fonts, 20 pre-defined (and 100 user-definable) fill patterns, etc. Two arrows scroll the screen allowing the creation of images up to A4-size. Cut-and-paste; rubber-banding; Save: 8x magnification: HELP window.*

*Images produced by 'Imagin.a.' may be incorporated into text by using two '\*' commands. 'Wordwise' and 'View' compatible. 'Imagin.a.' allows you to define your own typefaces, symbols, fill patterns and to format images created by other graphics software or by video digitising.*

*'Imagin.a.' is ideal for manuals, user guides, reports illustrated with charts, diagrams, plans, newsletters, scientific papers ... whatever your Imagin.ation suggests!*

*'Imagin.a.' is document-based. There is no limit on the number of pages or of images in documents and whole illustrated documents are produced in one print run. All 'Wordwise/View' text facilities are available while using 'Imagin.a.'*

**WHAT YOU NEED:** BBC model B/B+128; Acornsoft GXR ROM; 1770 DFS or ADFS disc filing system; single or double-sided 40 or 80 Track disc drive; Epson-type printer.

IMAGIN.A by Ibbotsons Design Software.

BBC/BBC+128. Imagin.a. State 40 or 80 Track disk. £57.50

## LASER BASIC.

Amstrad 464/664/6128. Spectrum: NOT Spectrum 128.

### THE SIMPLEST WAY TO ADVANCED GAMES PROGRAMMING.

*"Brilliant new games-writing aid ... the manual is thankfully comprehensive and easy to follow ... more than just a games designer, it's a major shot in the arm for your computer, driving it to new heights of performance. It is in a completely different league to any sprites or games designer package you may have seen before."* (Popular Computing Weekly 01/86)

*"Laser Basic is capable of doing whatever most sprite-based games do ... the sprites also have very sophisticated collision detection and pattern recognition ... I am sure that you will be hard pushed to find something that cannot be done with Laser Basic ... if you want to write a game and don't have the expertise to write the machine-code sprite-handling go out and buy Laser Basic."* (Amstrad User 03/86)

*"Laser is expensive, but the games designer or anyone interested in graphics and animation will find it worth every penny."* (ZX Computing 04/86)

*"Of tremendous value to anyone wanting to become involved in graphics programming ... as good as you're likely to get."* (Amstrad Action 02/86)

AMSTRAD Laser Basic adds 200 new commands to your BASIC. It includes an extended interpreter, sprite/graphic designer, 3 sets of pre-defined graphics, a sound generator and a very full powerful demo. 255 pre-defined sprites: windows and sprites can be scrolled, enlarged, mirrored, rotated, inverted. Powerful interrupt-driven sound handling too that enables tunes and sound effects to be assembled in sprites. Can execute sound and graphics under interrupt with the speed and smoothness of machine-code. 132-page manual. Written Enquiry/Help service.

#### PLEASE NOTE THAT VERSIONS DIFFER FOR DIFFERENT COMPUTERS

SPECTRUM VERSION has no sound and adds 100 new commands to BASIC. Includes extended interpreter and sprite/graphic designer, plus 2 sets of predefined sprites. Up to 255 software sprites can be defined, each with its own dimensions up to 7 screens wide! 16 bit PEEK and POKE. RENUMBER and REM renumber. Non destructive MOVE with two frame animation. The extended commands are semi-compiling, so graphic animation is extremely fast. Microdrive compatible. But not for Spectrum 128 yet.

LASER BASIC by Ocean/Oasis.

Amstrad 464/664/6128. Two cassettes £14.95. Disc £19.95.

Spectrum: NOT Spectrum 128. Two cassettes £14.95. (Microdrive compatible.)

## LASER COMPILER.

Amstrad 464/664/6128. Spectrum: NOT Spectrum 128.

NEW.

### COMPILES YOUR OWN BASIC AND LASER BASIC'

The Laser Compiler is a companion to Laser Basic (also in this catalogue.) But you can use this Laser Compiler either with or without Laser Basic. Without it, this Laser compiler will compile your own BASIC programs. But with Laser Basic, you can produce compiled Laser Basic programs which will run completely independently of the original Laser Basic program.

If that's not clear, try this. If you've got Laser Basic, you need the Laser Compiler in order to produce fast stand-alone Laser Basic programs. If you haven't got Laser Basic, you may still find the Compiler useful to speed up your own BASIC programs so that you can sell them commercially.

Compiled programs run typically twice as fast as their interpreted equivalents. And larger programs are generally more compact than their interpreted equivalents. Laser Compiler can produce extremely fast compact code and that means very fast programs indeed.

The Compiler is very easy to use and has a clear, detailed manual. You can virtually just 'Load and Go'. The manual is only 8 pages long. A compiled version of the Laser Basic interpreted demo is included to demonstrate the speed, smoothness and size of compiled programs. The Spectrum version, unusually, supports fully all of the Spectrum's floating point features.

NO MARKETING RESTRICTIONS WHATSOEVER ARE IMPOSED ON YOUR OWN COMPILED PROGRAMS AND THERE ARE NO ROYALTIES TO PAY. YOU ARE FREE TO APPROACH ANY PUBLISHER YOU WISH. (Though you might want to try Ocean first as they are very interested to see what use is made of their Laser programs.)

Ocean run a written Help/Enquiry service too in case you have any problems.

LASER COMPILER by Ocean/Oasis.

Amstrad 464/664/6128. Cassette £19.95. Disc £24.95

Spectrum. NOT Spectrum 128. Cassette £9.95.

# GRAPHIC ADVENTURE CREATOR.

Amstrad 464/664/6128. BBC.

NEW.

## WRITE AND SELL YOUR OWN GRAPHIC ADVENTURES

*"The most astounding program I've ever encountered on an eight-bit machine ... those who want to write adventures will find there is no better value-for-money product on the market. The neat simplicity and power of the commands coupled with the tiny 17K the program takes up, puts it far ahead of any competitor." (Amix 12/85)*

*"I think G.A.C. is the better program. It combines greater power with much greater ease of use. Both graphics designer and text organiser are in memory at the same time and the logic is much easier to master ... It's a beautifully designed package." (Popular Computing Weekly 10/85)*

*"Written by 19-year old Sean Ellis, an undergraduate in Cybernetics and Computer Science at Reading University, this is a very clever and user-friendly piece of software ... Perhaps the most striking feature of this utility is the graphics option, which is a joy to use ... for those who wish to create text-only adventures, the provision of graphics is optional ... when complete, the saved version of the game will run independently from the utility ... once mastered, this seems to me to have the flexibility to meet most plot requirements you are likely to dream up. It is easy to learn and use and provides a very slick method for entering and finding data." (Computer & Video Games 02/86)*

*"Allows you to create your own text and graphic adventures of considerable sophistication and has generally been rated the best such product on the market." (Amstrad Action 04/86)*

For some years we have been (and still are) selling The Quill/Illustrator adventure writing system. It has been regularly updated and improved and is well-known to software houses for its track record of producing successful commercial games. But this new G.A.C. package has been getting the most amazing reviews recently. If you want to write graphic (or text-only) adventures without much technical programming knowledge, all you need is imagination and this program. The 24-page manual is slim enough to be understandable quickly. Think of a plot, write it and draw it. And, if you're lucky, sell it, too.

**THE GRAPHIC ADVENTURE CREATOR by Incentive.**

Amstrad 464/664/6128. Cassette £22.95. Disk £27.95.

BBC. Cassette £22.95. Disk (State 40 or 80 Track) £27.95

# BBC WORDWISE PLUS.

BBC.

## THE CLASSIC BBC WORD PROCESSOR.

*"Outstanding for its convenience, ease and safety of use, facilities and potential expandability. It is excellent value at £56." (A&B Computing 05/85)*

*"A 16K chip, compatible with the Aries B20, Watford ROM board and the 6502 second processor. It has virtually all the additions that one could ask for, accompanied by a superb 176-page manual. There is also an introductory booklet which is eminently readable. Wordwise Plus is compatible with any text files written with Wordwise 1.17 or later ... Over 40 new features, including 10 times faster disc loading/saving ... I have used View 2.1 for some time, but now gladly return to Wordwise Plus because of its ease of use and seemingly limitless possibilities ... a stunning package, carefully thought out and beautifully presented." (Beebug 06/85)*

By far the most popular word processor for the Beeb, with well over 50,000 users. It is simple to use, fast in operation and the more complex operations are mostly menu-driven, so they are not nearly as difficult as they might be.

You have total control over the text you enter, including moving, copying and deleting text. You control the page length, margins. Design your own automatic headings and footings; page numbering is automatic. Wordwise Plus will work with any printer that will work with your BBC and will use any of that printer's special features.

Wordwise Plus comes with a tape with an example document and a typing tutor program. Plus a mailmerge program allowing names and addresses to be added to standard letters. Plus a simple index-generating program. Plus two-column printout if you wish. Plus continuous processing, so that you can work on book-sized amounts of text.

Wordwise Plus can even support ten separate documents in memory at once. We've produced 17 catalogues with Wordwise Plus, and it seems to work pretty well.

**BBC WORDWISE PLUS ROM by Computer Concepts.**

BBC Wordwise Plus ROM. £56.00.



## TERMS OF BUSINESS

1. All orders must be pre-paid in sterling or charged to your credit card. The banks have agreed not to sell software as long as we don't give credit.
2. In the unlikely event that you receive a faulty disk or cassette. We will replace it at once. But please, just return the disk or tape, not the manual as well.
3. Most professional programs require you to copy them to make a working disk. We are therefore unable to exchange disks for any other program or to issue refunds.
4. Our liability is limited to the replacement of disks or cassettes shown to be faulty. We cannot be held liable for any loss arising out of the use of these programs.

## FAULTY TAPES

We still get occasional faulty tapes, but very rarely. If you think you've got one, please just return the tape in an ordinary small cassette box. DO NOT send back all the manuals, huge boxes or whatever.

Most of the tapes which are returned load perfectly, of course, when we try them. Any tape we send back to you has been carefully checked and loaded by us. We make no charge for checking your tape and sending it back again if it's perfect, but it does drive us crazy, so please read the instructions first!

Any genuinely faulty tape will, of course, be exchanged promptly. We cannot change them for any other program.

**FREE GIFT!** If your order comes to more than £30, excluding p&p, we will send you a voucher to use with future purchases.

**FRIENDS!** If you would like us to send a catalogue to one of your friends. Please write the name & address below:

Friend's name:

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Friend's address:

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*Any comments or special instructions.*

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**FREE GIFT!** If your order comes to more than £30, excluding p&p, we will send you a voucher to use with future purchases.

**FRIENDS!** If you would like us to send a catalogue to one of your friends. Please write the name & address below:

Friend's name:

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Friend's address:

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*Any comments or special instructions.*

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## TOUCH 'N' GO.

Amstrad 6128/8256.

### 24 HOURS TO KEYBOARD MASTERY!

It's all very well having a trendy word processor, especially if, like most of us, you've been typing for years with about two fingers. It is actually easier and quicker to type with all your fingers. Even after years of bad habits. No, I know, I didn't believe it either until I tried this amazing program.

TOUCH 'N' GO REALLY WORKS! Well, I suppose it should, since Stan Harcourt taught typing for five years until he invented a better way — and that was in 1960. It was developed with successive generations of his students until 1967, before it was even written down. And then it took another 14 years before Stan thought the system was pretty well finger-lickin' good and there was no room for further improvement. That was when he involved his son Bob and got the whole darn thing transferred to microcomputers.

Just another happy family story from America. Except that the result really works. There's no manual, just a disk. The few instructions are on-screen. You get 61 carefully graded lessons to teach you the QWERTY keyboard and a further 13 lessons to teach you to master the numeric keypad blindfold. Each lesson contains a number of exercises, and you can't go on from one to the next until you've got both the accuracy and the speed right.

What is really daft is that the whole thing becomes a competition between you and the computer and you carry on trying and getting further and further and then your 12-year old son says "While you were having a bath, daddy, I got to lesson 18, where did you get to?" Hah!

By the end of the course you should reach 40 words per minute, with an alphabetic accuracy of 95% and a numeric accuracy of 100%. You won't do it in 24 hours unless you sleep little: but you will do it a lot quicker than by any other means. We didn't believe the claims made for this system until we tried it.

TOUCH 'N' GO by Caxton.

Amstrad 6128/8256. Disk £24.99.

## MINI OFFICE 2.

Amstrad 464/664/6128. BBC/BBC+

NEW.

### SIX USEFUL PROGRAMS ON ONE DISK

*"It's excellent ... the word processor is literally overflowing with excellent features ... the database is very easy to use yet extremely powerful ... the spreadsheet is the next little gem ... I cannot praise it too highly."* (Popular Computing Weekly 03/86)

*"Far better than Mini Office 1 ... superb way of introducing yourself to a wide range of serious software."* (Amstrad Action 03/86)

#### WORD PROCESSOR

Choose 20/40/80 column display. Centre/indent/tab/justify/merge text. Insert copy, move or delete blocks of text. Insert or overwrite text. Search and replace globally or selectively. Check your typing speed in words per minute. On-screen realtime clock plus word and character count. Transfer records from Database for personalised mailings.

#### DATABASE

5 field types: Alpha, Decimal, Data, Integer, Formula. All arithmetic functions. Search over multiple fields. Mark individual records. Flexible printout routine. Pass records to Word Processor. Powerful multi-field record sorting.

#### SPREADSHEET

Total rows and columns. Copy formulae absolutely or relatively. Printout all or part of sheet. Move directly to any cell. Select cursor movement., Recalculate automatically or manually. Variable column width. Lockable cells/rows/columns.

#### GRAPHICS

Enter data directly or from spreadsheet. Icon-type menus. Pie, bar or line charts. Up to 3 line graphs displayed at once. Display up to 3 bar charts side-by-side or stacked. Choose 2D or 3D bar charts. Draw compacted or emphasized pies. Define your own shading styles. Dump graphs to Amstrad or Epson-compatible printers.

#### COMMUNICATIONS

Access Microlink or Telecom Gold with only 2 key presses! Select protocols as required. Change modes while on-line. Store text directly to memory or disk.

#### LABEL PRINTER

Design any style of label. Select label size and sheet format. Read directly from database files. All modules can use AMX Mouse. And original MINI OFFICE 1 files convert OK.

MINI OFFICE 2 by Database.

Amstrad 464/664/6128. Cassette £14.95. Disk £19.95.

BBC/BBC+. (6502 OK) Cassette £14.95 Disk (State 40 or 80 Track) £16.95

ACCESS  
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SPEEDYSOFT  
01-846 9353 (24 HRS)

EUROCARD  
MASTERCARD

## SUPERCALC 2.

Amstrad 6128/8256.

### THE PERFECTLY SIMPLE SPREADSHEET.

*"IT CAN'T BE FAULTED ... probably one of the top five best-known names in the business software world, used by companies worldwide ... it makes the 8256 even more viable as a low-cost business system."* (Popular Computing Weekly 12/85)

*"If you have a lot of financial or scientific uses for a spreadsheet, then pay the extra £15 (compared to Mastercalc 6128) and go for Supercalc 2. It must be one of the best bargains on the Amstrad this year."* (Amstrad Action 01/86)

*"A classic spreadsheet ... one major advantage over most other 'Calc' programs is a HELP function ... all the help you need is available from within the program itself ... very easy to use, easy to learn and easy to install ... much quicker than a lot of spreadsheets and has some good features ... a must for anyone who has hopes of running a business!"* (Personal Computer World 02/86)

Comprehensive spreadsheet, with lots of helpful features. Simple to learn. Clear, helpful 250-page manual is not as frightening as it sounds. There are 12 lessons and sample spreadsheets to work through and the spreadsheets are already on disk for you to learn from. Plus there is one program which has you creating and running your own spreadsheet in just ten minutes! The on-screen HELP is amazingly useful whenever you get stuck and don't want to lose what you've been doing!

Maximum spreadsheet size is a massive 63 columns by 254 rows., Vary column width by individual columns (unusual and very useful), replication is similarly easy to use for a change, MOVE columns or rows or COPY them, PROTECT cells or ranges, GRAPHIC DISPLAY can be scaled to show large numbers, WINDOWS available easily. It's easy to change your printer codes and to set up codes for condensed print (so you get more figures to the page-width.) There's an advanced guide for experts, too, including user-defined functions, lookup, calendar functions and HIDE rows or columns plus "What If?" projections and break-even analysis. After Cardbox (q.v.), it is the most popular professional program we have.

SUPERCALC 2 by Amsoft/Sorcim/IUS.

Amstrad 6128/8256. SAVE £5.00 on recommended price. Pay only £44.95.

## CARDBOX.

Amstrad 6128/8256.

### THE ELECTRONIC CARD INDEX.

*"If your business demands a simple card index as a record-keeping system, you could do a lot worse. A definite thumbs-up to Caxton."* (Amstrad User 03/86)

*"A well-written program, ideal as a replacement for a manual card box."* (Amstrad Action 03/86)

*"Cardbox is a powerful database. It scores in being easy to use and to understand."* (Amstrad User 01/86)

Cardbox is claimed to be the best electronic card-indexing system available for the Amstrads. In the short time we have been providing Amstrad professional programs, it is certainly one of the most popular. And, as usual, it costs far less (by about £50) on the Amstrad than on your average PC. We've run and experimented with it on both the 6128 and 8256 and it really is simple to use.

With Cardbox, you can record your customers, suppliers, staff, books, club membership, albums, butterfly collections, collection of video tapes, or just about any data storage you wish and in any form you wish.

You can display or print your cards in any format you choose (design your own cards to show just the information you want and print out just what you want; labels only or full cards) and also exchange information with other programs and personalise standard letters.

Cardbox is supplied on one disk, which can be used to produce a working copy for either 8256 or 6128. 64-page ring-binder manual is clear and helpful and includes useful tutorials.

CARDBOX by Caxton.

Amstrad 6128/8256. SAVE £5.00 on recommended price. Pay only £94.99.