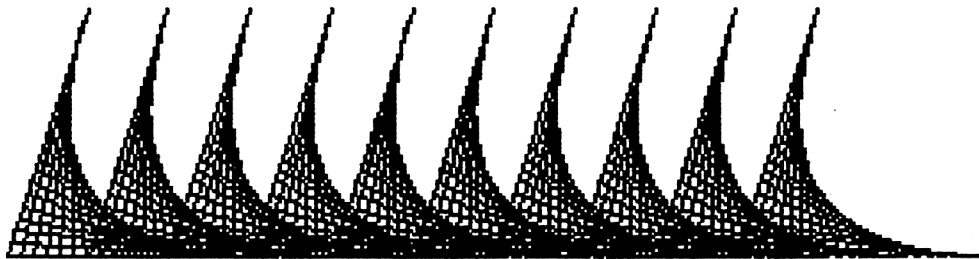


5/10.4.2

Jeux de lignes

La digue de la Rochelle

```
10 REM La digue de La Rochelle
20 MODE 2:CLS
30 x0=10:y0=150:r=160
40 a=2*PI/5*i:b=2*PI/5:x=x0+r*cos(a-b):y=y0-r*sin(a-b):PLOT x0+r,y0:DRAW x0,y0:
RAW x,y
50 FOR j=1 TO 10:FOR i=1 TO 20
60 x1=x0+r-(r/20)*i*cos(a):y1=y0:x2=x0+(r/20)*i*cos(a-b):y2=y0-(r/20)*i*sin(a-b)
:PLOT x1,y1:DRAW x2,y2:NEXT i
70 x0=x0+r*cos(a-b):NEXT j
```



Colimagone

```
1 REM Colimagone
10 CLS:MODE 1:PLOT 320,200:FOR X=0 TO 18
00 STEP 5:A=A+.55:C=COS(X)*A+320:L=SIN(X
)*A+200:DRAW C,L:NEXT
```

