







Original Design by Dandare
Mod by



Zx Dandanator mini DUAL new version

Characteristics :-

SMD technology which reduces the space occupied by the components and allows to include An additional flash memory to double the capacity (1M vs. 512K from the source version) Flash selectable by jumper-

PCB same size as the original version

Compatible with all models of CPC 64 and 128 K

Characteristics :

Tecnologia **SMD** which reduces the space occupied by the components and allows Include

An additional flash memory to double the capacity (1M vs. 512K of the original version)

Flash selectable by jumper

PCB same size as the original version

Characteristic of

1. •It offers 512k of instant access memory to develop advanced multilevel games offering a "console type" experience.
2. •Instantly load Programs / Games 128k / 48k / ROM selected through a menu in the Amstrad CPC
3. •Games / programs can be changed from the CPC itself without the need for additional hardware via USB.
4. •It allows to compress the games so that they fit more in the cartridge.
5. •Works without jumpers or configuration in any CPC 464, 664, 6128, 464+ and 6128+ with adapter.
6. •Supports images in SNA, CDT and DSK format (in tests). Does not support multi-game games.
7. •Allows you to select pokes from a compatible WinApe library or enter them manually.
8. •You can "freeze" the presentation screens at the beginning for our enjoyment.
9. •It offers software for creating, managing and transferring "romsets" of games for Windows, MacOS and Linux.
10. •Supported in emulators RetroVirtualMachine, Arnold and zesarux
11. •Test Rom by McLeod IdeaFix
12. •Public domain project